

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH CUTTING Division:

Novice 201

2 Cows / 2 minutes, with a 1 minute warning.
Do not have to work the full time

Show: Golden Hills Farm

Judge: Stickler

Date: 7/11/21

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows
- DISQUALIFIED - DQ (score -0-)**
 - A. Inhumane Treatment
 - B. Lameness
 - E. Excessive disturbance of the herd
 - G. Illegal Equipment
 - H. Leaving the arena before the run is complete
 - N. Improper Western Attire
 - D. Disrespect or misconduct
 - F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP
			Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Courage	Excess Help			
Tie Breaker →													1st		
24		Penalty		BH				AA							
		Content	-1	-1	0	-1	-1	0	-1	-1			8	55	
220		Penalty		DB				AD							
		Content	0	-1	0	0	0	-1	0	0	-1		10	57	
225		Penalty		AL				L							
		Content	0	-1	0	-1 1/2	-1/2	-1	0	-1/2	0		11	53 1/2	
223		Penalty		CDL											
		Content	-1	-1	0	-1									
221		Penalty		HAL											
		Content	-1/2	-1	0	-1	0	-1	0	-1	0		7	58 1/2	
227		Penalty													
		Content	0	-1/2	0	+1/2	0	-1/2	0	+1/2				70	
		Penalty													
		Content													
		Penalty													
		Content													

Judges Signature: _____

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Western States Versatility
Ranch Horse Association



RANCH REINED WORK

Novice 202

No Penalty in WT for using 2 hands

Show: Golden Hills Farm

Judge

Date: 7/11/21

1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- S. Slipping Rein

2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
 - D. Repeated blatant disobedience
 - H. Use of 2 hands (except in snaffle bit or hackamore)
 - M. More than one finger between split reins or any fingers between romal reins (except two rein)
 - P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
 - T. Trotting in excess of 1/2 circle or 1/2 length of arena
- DQ (score -0-)**
- A. Inhumane Treatment
 - B. Lameness
 - D. Disrespect or misconduct
 - F. Fall of horse/rider
 - G. Illegal Equipment
 - H. Leaving Arena before pattern is complete
 - N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT										Penalty Total	Score	OP
Maneuver Description		1	2	3	4	5	6	7	8	9	10			
RD 3/2 SL					back	1/4 turn	CL	RD stop						
Tie Breaker ->												1st		
224							20						68	
Penalty														
Content		0	0	0	0	0	-1/2	-1/2						
220													72 1/2	
Penalty														
Content		0	0	0	+1/2	+1/2	+1	+1/2						
225							20						68	
Penalty														
Content		0	-1/2	-1/2	0	0	0	0						
223													70	
Penalty														
Content		0	0	0	0	0	0	0						
221							OP/P	OP/P	OP/P				71 1/2	OP
Penalty														
Content		0	+1/2	+1/2	+1/2									
227							12/12	12/12					8	60 1/2
Penalty														
Content		0	0	0	0	-1/2	-1/2	-1/2						
Penalty														
Content														
Penalty														
Content														

Judges Signature: _____

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Ranch Horse Association



RANCH COW WORK

Novice 203

50 seconds when the gate closes behind the cow.
No warning, must work to the buzzer

Show: Golden Hills Farm

Judge

Date: 7/11/21

1 POINT PENALTY

- A. Loss of working advantage
- P. Working out of position
- S. Slipping Rein

3 POINT PENALTY

- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of two hands (except in the snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal or failed equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

COW WORK SCORING GUIDELINES

75 & higher - Total control, excellent form & position on cow, high degree of difficulty, excellent eye appeal.
73-74 - Good form & position on cow, good control of cow, high degree of difficulty with good eye appeal
71-72 - A credit earning run with correct form and position, better than average control of cow with some degree of difficulty and eye appeal.
70 - Control, correct form, average degree of difficulty.
68-69 - Slight loss of form or position on cow. Average degree of difficulty and eye appeal. good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67 - Trouble controlling cow and/or rider/horse is out of position. Loss of eye appeal.
65 & below - Incurs major penalties, loss of control and position. Total lack of credit.

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT						Penalty Total	Score	OP
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	Comment			
		Tie Breaker →						1st		
224		Penalty							70	
		Content	0	0	0	0				
220		Penalty							70	
		Content	-1/2	0	+1/2	0	0			
225		Penalty							69	
		Content	-1/2	0	-1/2	0	0			
223		Penalty							68 1/2	
		Content	-1/2	0	-1/2	-1/2	0			
221		Penalty							72 1/2	
		Content	+1/2	+1/2	+1/2	+1	0			
227		Penalty							70 1/2	
		Content	0	0	0	+1/2	0			
113		Penalty								
		Content	0	0	0	0	0			
111		Penalty								
		Content	+1/2	0	+1/2	0	0			

Judges Signature: *[Signature]*

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH RIDING Division

Novice 204

Show: Golden Hills Farm

Date: 7/11/21

No Penalty in WT for using 2 hands

Judge

1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Break of gait at walk or trot for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver

3 POINT PENALTY

- B. Break of gait at lope - except when correcting an incorrect lead
- G. Break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead, Out of lead, Cross Canter for MORE than (2) strides
- T. Trotting more than (3) Strides when making a simple change
- R. Draped Reins

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative, (balk or evade)

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Missed Pattern - eliminate or add maneuver, incomplete maneuver
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score														
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor														
W/O	Back #	RUN CONTENT												
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12	13
		walk	trot	x-trot	rot	stop	back	x-back	lope	walk stop	rot circle	rot lead	rot	stop back
Tie Breaker ->														1st
224		Penalty								3G				
		Content	+1/2	+1/2	0	0	+1/2	+1/2	0	-1 1/2	0	+1/2	+1	0
														3 69
220		Penalty												
		Content	+1	0	0	0	-1	+1/2	0	+1/2	-1	+1/2	0	+1/2
														71
225		Penalty				1G			OP	OP	OP		1G	
		Content	+1/2	+1/2	0	-1/2	+1/2	0	-1 1/2	-1 1/2	-1 1/2	0	0	-1 1/2
														2 64 3-OP
223		Penalty								OP			1G	
		Content	0	+1/2	0	-1/2	0	+1/2	0	0	-1 1/2	+1/2	0	-1 -1/2
														2 66 OP
221		Penalty	1G											
		Content	-1	+1	0	0	+1/2	0	0	0	0	0	+1/2	+1/2
														1 70 1/2
227		Penalty				1G				OP				
		Content	+1	+1	0	-1	+1	+1/2	0	-1 1/2	0	-1/2	-1	0
														1 68 1/2 OP
		Penalty												
		Content												
		Penalty												
		Content												
		Penalty												
		Content												

Judges Signature: _____

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH TRAIL

Division Novice 205

No Penalty in WT for using 2 hands

Show: Golden Hills Farm

Judge Lori Walton

Date: 7/10/21

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of Gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle.
- (Ticks through brush piles or jumbles will not be penalized)
- I. Incorrect number of strides, if specified
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One or two steps, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot

3 POINT PENALTY

- B. Break of gait at lope, except when correcting an incorrect lead
- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

5 POINT PENALTY

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Unsafe Rope Handling
- K. Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cumulative
- S. FIVE or more steps on dismount or ground tie

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
 - D. Failure to dally and remain dallied during drag
 - E. Repeated blatant disobedience
 - H. Use of 2 hands (except in snaffle bit or hackamore)
 - N. Failure to attempt an Obstacle
 - M. More than one finger between split reins or any fingers between roman reins (except two rein)
 - P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
 - R. Third refusal (Balk or evade), will be asked to move on
- DQ (score -0-)**
- A. Inhumane Treatment
 - B. Lameness
 - G. Illegal Equipment
 - H. Leaving Arena before pattern is complete
 - N. Improper Western Attire
 - D. Disrespect or misconduct
 - F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	OBSTACLE SCORES									Penalty Total	Score	OP
		1	2	3	4	5	6	7	8	9			
	Maneuver Description	Bridge	lope	Box	Gate	Side Pass	Trot Pole	Log Drag	Bumping	Grand Tie			
	Tie Breaker →							2	1	3	1st		
223	Penalty					1H				1S	OP	2	70 1/2 OP
	Content	+1	0	0	+1/2	-1/2	+1/2	+1/2	+1/2	0			
227	Penalty		3B	1G		1H						5	67 1/2
	Content	+1/2	0	0	+1/2	-1/2	+1/2	0	+1/2	+1			
225	Penalty				1G		1G					3	65 1/2
	Content	+1/2	0	0	-1	-1/2	-1/2	+1/2	-1/2	0			
224	Penalty	SR					1G	OP					60 1/2 OP
	Content	-1	+1/2	+1	0	-1/2	-1/2	-1/2	0	-1/2			
221	Penalty					1H				5S		6	69
	Content	+1/2	+1	+1	+1/2	+1	0	+1/2	+1	-1/2			
220	Penalty		3L			1H						4	71
	Content	+1/2	-1	+1	+1/2	+1	+1/2	+1/2	+1	+1			
	Penalty												
	Content												
	Penalty												
	Content												
	Penalty												
	Content												

Judges Signature: _____