

RANCH CUTTING

Walk Trot

Judge: / Yu

Show:

Judge: Mamona Koch

Harvest VC

2 Cows / 2 minutes, 1 minute warning Do not have to work the full time

Date: 11 16 F

1	POINT	PENA	LTY
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- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- T. Failure to cut two cows

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete 70 Points +/- Maneuver Total less Penalty Points = Total Score Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor RUN CONTENT Penatly Courage Degree W/O Back # Herd Score OP Herd Eye Total Drive Set-Up Tag-Off Drive Set-Up Tag-Off Cow of Work Work Appeal Sense Difficulty Tie Breaker → 1st Penalty 50 Content Penalty Content Content Penalty enalty Content Content Penalty Content Penalty Content Penalty Content

Judges	Signatu	re:_
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Walk Trot



RANCH REINED WORK

Pattern # 7

Show Harvest VC

Judge Ramona Koch

Date 11/14/19

No Penalty in WT for using 2 hands

1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach
- to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

1 POINT PENALTY

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time C. Blatant Disobedience
- E. Instill Fear or praise
- S. Holding saddle when not working cow

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- D. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- I. Inclusion of a maneuver (over/under spin more than ¼ and backing more than 2 strides)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern
- T. Trotting in excess of 1/2 circle or 1/2 length of arena

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- D. Disrespect or misconduct
- F. Fall of horse/rider
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

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Judges Signature:	Comona	Kore	1

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RANCH COW WORK **Walk Trot**

Show Harvest

50 seconds when the gate closes behind the cow. No warning, must work to the buzzer

Date

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	PERIOR	PRIVALIA	

A. Loss of working advantage

P. Working out of position

S. Slipping Rein

3 POINT PENALTY

K. Knock down cow w/out working advantage

5 POINT PENALTY

Judges Signature:

B. Hitting or spurring in front of the cinch

C. Any blatant disobedience

E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

A. Turn Tail

E. Repeated blatant disobedience

J. Schooling before cow work begins

K. Schooling between cows, if new cow awarded

G. Illegal or failed equipment

DQ (score -0-)

A. Inhumane Treatment

B. Lameness

G. Illegal Equipment

H. Leave area before pattern complete

N. Improper Western Attire

D. Disrespect or misconduct

F. Fall of horse/rider

COW WORK SCORING GUIDELINES

75 & higher - Total control, excellent form & position on cow, high degree of difficulty, excellent eye appeal.

73-74 - Good form & position on cow, good control of cow, high degree of difficulty with good eye appeal

71-72 - A credit earning run with correct form and position, better than average control of cow with some degree of difficulty and eye appeal.

70 - Control, correct form, average dregree of difficulty.

68-69 - Slight loss of form or position on cow. Average degree of difficulty and eye appeal, good work with a major penalty (3 or 5) or average work with 1 point penalties.

66-67 - Trouble controlling cow and/or rider/horse is out of position. Loss of eye appeal.

65 & below - Incurs major penalties, loss of control and position. Total lack of credit.

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete 70 Points +/- Maneuver Total less Penalty Points = Total Score Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor RUN CONTENT Back W/O Penalty Score OP Position and Courage Cow Degree of Total Drive Rate Stop Turn Eye Appeal Control Sense Difficulty Tie Breaker → 1st Penalty Penalty Conten Penalty Conten Penalty Conten enalty Conten Penalt Conte Penalty Kamora



RANCH RIDING Division Show

Walk Toot

No Penalty in WT for using 2 hands

Judge

1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Break of gait at walk or trot for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver

3 POINT PENALTY

- B. Break of gait at lope
- G. Break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead, Out of lead, Cross Canter for MORE than (2) strides
- T. Trotting more than (3) Strides when making a simple change
- R. Draped Reins

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative, (balk or evade)

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Missed Pattern
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

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Judges Signature:





RANCH TRAIL

Division WT

Show HarvestVC

Judge Make Lind

No Penalty in WT for using 2 hands

Date \1/15/19

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of Gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle.
- (Ticks through brush piles or jumbles will not be penalized)
- I. Incorrect number of strides, if specified
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One or two steps, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot

3 POINT PENALTY

- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead, break of gait at lope
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

5 POINT PENALTY

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Unsafe Rope Handling
- Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cummulative
- S. FIVE or more steps on dismount or ground tie

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- N. Failure to attempt an Obstacle
- M. More than one finger between split reins or any fingers
- between romal reins (except two rein)
- P. Missed Pattern
- R. Third refusal (Balk or evade), will be asked to move on

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

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