

RANCH TRAIL

Division W/TT

Show Wine Country Classic

Judge

No Penalty in WT for using 2 hands

Date

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of Gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle.
- (Ticks through brush piles or jumbles will not be penalized)
- I. Incorrect number of strides, if specified
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One or two steps, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot

3 POINT PENALTY

- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead, break of gait at lope
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

5 POINT PENALTY

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Unsafe Rope Handling
- Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cummulative
- S. FIVE or more steps on dismount or ground tie

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- N. Failure to attempt an Obstacle
- M. More than one finger between split reins or any fingers
- between romal reins (except two rein)
- P. Missed Pattern
- R. Third refusal (Balk or evade), will be asked to move on

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

		NOTE:	The Judge m	ay blow the	whistle at a	any time to	end the wo	rk, a score o	of -0- will be	given if the	work is no	t complete		
					70 Points	s +/- Maneuver	Total less Per	alty Points = 7	Total Score					
W/O	Back #		Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor OBSTACLE SCORES											
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Judges Signature:_



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Division: W/T

Show: Wine Country Classic

Judge:

2 Cows / 2 minutes, with a 1 minute warning. Do not have to work the full time

Date: 6/1/19

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Ouit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete 70 Points +/- Maneuver Total less Penalty Points = Total Score Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor **RUN CONTENT** W/O Back # Penatly Control of Degree of OP Eye Control of Score Degree of Eye Herd Work Herd Worl Total Courage Cow Difficulty Appeal Cow Difficulty Appeal rd Help Tie Breaker → Content 3 Penalty Content Penalty Content Penalty Content Content Penalty Content

Judges Signature:_	Tu.	50.	\mathcal{L}	



RANCH RIDING Division Show Wine Country Date

No Penalty in WT for using 2 hands

Judge

1 POINT PENALTY

A. Too slow at any gait per maneuver

Content

- G. Break of gait at walk or trot for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver

3 POINT PENALTY

- B. Break of gait at lope
- G. Break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead, Out of lead, Cross Canter for MORE than (2) strides
- T. Trotting more than (3) Strides when making a simple change

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience

MAJOR PENALTY - "OP":

A. Missed Pattern

F. Instill fear or praise
R. First or Second refusal cumulative, (balk or evade)

H. Use of 2 hands (except in snaffle bit or hackamore)

Cannot place above others who complete pattern correctly

D. Repeated Disobedience (Balk or evade), will be asked to move on

DQ (score -0-)

- A. Inhumane Treatment B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

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RANCH COW WORK Walk Trot

Show
Judge
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50 seconds when the gate closes behind the cow. No warning, must work to the buzzer

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- A. Loss of working advantage
- P. Working out of position
- S. Slipping Rein

3 POINT PENALTY

K. Knock down cow w/out working advantage

5 POINT PENALTY

- B. Hitting or spurring in front of the
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- G. Illegal or failed equipment

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

COW WORK SCORING GUIDELINES

75 & higher - Total control, excellent form & position on cow, high degree of difficulty, excellent eye appeal.

73-74 - Good form & position on cow, good control of cow, high degree of difficulty with good eye appeal

71-72 - A credit earning run with correct form and position, better than average control of cow with some degree of difficulty and eye appeal.

70 - Control, correct form, average dregree of difficulty. 68-69 - Slight loss of form or position on cow. Average degree of difficulty

and eye appeal, good work with a major penalty (3 or 5) or average work with I point penalties.

66-67 - Trouble controlling cow and/or rider/horse is out of position. Loss of eye appeal.

65 & below - Incurs major penalties, loss of control and position. Total lack

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete 70 Points +/- Maneuver Total less Penalty Points = Total Score Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor RUN CONTENT Back Penalty W/O OP Score Position and Courage Cow Degree of Total Drive Rate Stop Turn Eye Appeal Control Sense Difficulty Tie Breaker → 1st enalty Conten enalt Penalty Penalty Content enalty Conten Penalty Conten Judges Signature:



RANCH REINED WORK

Pattern #

No Penalty in WT for using 2 hands

Show Wine	Country	Gassic
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Judge

Date 6/1/19

1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach
- to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

1 POINT PENALTY

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- S. Holding saddle when not working cow

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- D. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- I. Inclusion of a maneuver (over/under spin more than ¼ and backing more than 2 strides)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern
- T. Trotting in excess of 1/2 circle or 1/2 length of arena

DO (score -0-)

- A. Inhumane Treatment
- B. Lameness
- D. Disrespect or misconduct
- F. Fall of horse/rider
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

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