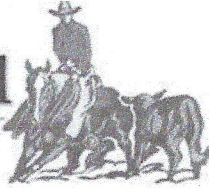


**WSVRHA**  
Western States Versatility  
Ranch Horse Association



**RANCH TRAIL**  
Division Ltd Amt.

Show Wine Country Classic

Judge

No Penalty in WT for using 2 hands

Date 6/1/19

**1 POINT PENALTY**

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of Gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle.
- (Ticks through brush piles or jumbles will not be penalized)
- I. Incorrect number of strides, if specified
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One or two steps, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot

**3 POINT PENALTY**

- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead, break of gait at lope
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

**5 POINT PENALTY**

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Unsafe Rope Handling
- K. Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cumulative
- S. FIVE or more steps on dismount or ground tie

**MAJOR PENALTY - "OP":**

- Cannot place above others who complete pattern correctly
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- N. Failure to attempt an Obstacle
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern
- R. Third refusal (Balk or evade), will be asked to move on

**DQ (score -0-)**

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

**NOTE:** The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	OBSTACLE SCORES									Penalty Total	Score	OP	
			1	2	3	4	5	6	7	8	9				
		Tie Breaker →		69 1/2	71 1/2	66 1/2							1st		
1	493	Penalty Content	-1/2	+1	+1 1/2	-5				-1/2			-6	68 1/2	
2	598	Penalty Content	+1	+1	+1	+1			-1/2				-1/2	74 1/2	
3	599	Penalty Content	+1	+1	+1	-1							-1	76	
4	601	Penalty Content													DQ
5	595	Penalty Content	-10		-1	-4							-15/4	59	
6	592	Penalty Content	-15		-1/2	-4				-1/2		-1/2	-20 1/2	49 1/2	OP
7	597	Penalty Content	+1	-1/2	+1 1/2	+1 1/2	+1		-1/2				-1	76	
8	596	Penalty Content	+1/2	+1/2	-1/2	+1	+1		-1/2				-1	72	
9	600	Penalty Content	+1/2	+1/2	-1/2	-1/2	+1/2			-1/2			-2 1/2	70	
10	594	Penalty Content	+1/2		-1	-4		+1	-1/2	-2			-1	63	
11	593		+1		-1/2	-4		+1	+1	+1			+1	70 1/2	

Judges Signature: \_\_\_\_\_



# RANCH CUTTING

Division: Ltd Amt

2 Cows / 2 minutes, with a 1 minute warning.  
Do not have to work the full time

Show: Wine Country Classic

Judge:

Date: 6/1/19

### 1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

### 3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

### 5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

### MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows

### DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

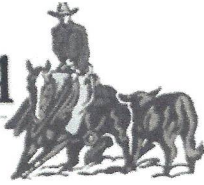
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Penalty	Content	RUN CONTENT										Penalty Total	Score	OP
				Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Courage	Excess Herd Help			
														1st		
1	452															
2	594			✓	+1/2	✓	+1/2	✓	+1/2	✓	✓	✓	✓		70	
3	594			✓	+1/2	+1/2	+1/2	✓	+1/2	+1/2	+1/2	+1/2			73 1/2	
4	600			✓	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			74	
5	493			✓	✓	+1/2	+1/2	✓	+1/2	+1/2	+1/2	✓			72 1/2	
6	593			✓	✓	✓	✓	+1/2	✓	+1/2	✓	✓			71	
7	595			✓	✓	+1/2	✓	✓	✓	✓	✓	✓			70 1/2	
8	597			✓	+1/2	✓	✓	✓	✓	+1/2	✓	✓		H		OP
9	599			✓	+1/2	✓	✓	✓	✓	✓	✓	✓			70 1/2	

Judges Signature: Tom Street

TB

**WSVRHA**  
Western States Versatility  
Ranch Horse Association



**RANCH CUTTING**

Division: Ltd Amt

2 Cows / 2 minutes, with a 1 minute warning.  
Do not have to work the full time

Show: Wine Country Classic

Judge:

Date: 6/1/19

**1 POINT PENALTY**

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

**3 POINT PENALTY**

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

**5 POINT PENALTY**

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

**MAJOR PENALTY - "OP":**

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows

**DISQUALIFIED - DQ (score -0-)**

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT								Penalty Total	Score	OP	
			Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal				Courage
												1st		
10	592	Penalty												
		Content	-1/2	✓	✓	✓	✓	-1/2	✓	-1/2	✓		68 1/2	
11	598	Penalty						2.5						
		Content	✓	+3	✓	+2	✓	-	✓	✓	✓	5	65	
12	242	Penalty		2.5				2.5						
		Content	✓	-	-	✓	✓	-	✓	+	✓	10	61	
13	601	Penalty												
		Content	✓	✓	+	+	✓	+	+	+	✓		73	
		Penalty												
		Content												
		Penalty												
		Content												
		Penalty												
		Content												

Judges Signature: Tom Sider

**WSVRHA**  
Western States Versatility  
Ranch Horse Association



**RANCH RIDING** Division

Ltd Amt

Show Wine Country

Date 6/1/19

No Penalty in WT for using 2 hands

Judge [Signature]

**1 POINT PENALTY**

- A. Too slow at any gait per maneuver
- G. Break of gait at walk or trot for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver

**3 POINT PENALTY**

- B. Break of gait at lope
- G. Break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead, Out of lead, Cross Canter for MORE than (2) strides
- T. Trotting more than (3) Strides when making a simple change
- R. Draped Reins

**5 POINT PENALTY**

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative, (balk or evade)

**MAJOR PENALTY - "OP":**

- Cannot place above others who complete pattern correctly
- A. Missed Pattern
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)

**DQ (score -0-)**

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

**NOTE:** The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT													Penalty Total	Score	OP															
			1	2	3	4	5	6	7	8	9	10	11	12	13																		
			Walk	Jog	trot	Lope RL	Ext Lope	lope	trot	stop	180	Lope LL	walk	stop	Back																		
Tie Breaker ->																	1st																
1	518																Penalty	-1/2	0	0	+1/2	+1	0	0	0	+1/2	0	-1	0	0	70 1/2	8	
																	Content																
3	517																Penalty	0	0	+1	+1	+1	+1/2	+1/2	0	0	+1/2	+1	0	+1	76 1/2	1	
																	Content																
4	516																Penalty	0	0	+1/2	+1/2	+1/2	+1/2	0	0	0	0	-1/2	0	+1/2	72 1/2	4	
																	Content																
5	515																Penalty	-1/2	-1		-3	-3	-3	-1		+1/2		-3	-3	+1/2	55	11	
																	Content				B	B	B					B			54 1/2		
6	519																Penalty	+1/2	+1/2	+1/2	0	+1/2	0	0	-1/2	0	0	-1/2	0	-1/2	70 1/2	7	
																	Content																
7	514																Penalty	-1/2	-1/2			+1/2	-3					-3		-3	57 1/2	10	
																	Content						B L					B		B			
8	512																Penalty			-1/2		-1			0	-1/2	0	0	0	0	0	67 1/2	9
																	Content																
9	513																Penalty	0	+1/2	+1/2	0	+1/2	0	+1/2	0	0	0	0	0	-1/2	71 1/2	5	
																	Content																
10	601																Penalty	+1/2			+1/2	+1/2				-1/2		+1		+1	73	2	
																	Content									Back							
11	600																Penalty	0	0	+1	0	0	0	0	0	0	+1	0	+1	0	+1	73	3
																	Content																

12 280

Judges Signature: \_\_\_\_\_

+1 -1/2 +1/2 +1/2  
*[Signature]*

71 1/2 TB





# RANCH COW WORK Limited

1 minute 30 seconds when the gate closes behind the cow.  
30 second warning, do not have to work the full time

Show WCC

Judge

Date 6/1/19

**1 POINT PENALTY**

- A. Loss of working advantage
- E. Driving the cow down the opposite fence, changing sides
- P. Working out of position
- S. Slipping Rein
- T. Failure to drive cow passed mid marker on the second drive before time expires

**3 POINT PENALTY**

- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

**5 POINT PENALTY**

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

**MAJOR PENALTY - "OP":**

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- F. Failure to attempt any part of the class
- G. Illegal or failed equipment
- H. Use of two hands (except in the snaffle bit or hackamore)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)

**DQ (score -0-)**

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

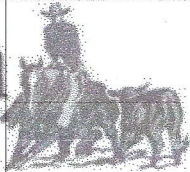
**NOTE:** The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

**70 Points +/- Maneuver Total less Penalty Points = Total Score**

**Judges Score (Content):** +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Penalty	RUN CONTENT												Penalty Total	Score	OP		
			Box			Drive			Box			Drive							
			Position & Control	Eye Appeal	Degree of Difficulty	Position & Control	Eye Appeal	Degree of Difficulty	Position & Control	Eye Appeal	Degree of Difficulty	Position & Control	Eye Appeal	Degree of Difficulty					
Tie Breaker ->																	1st		
1	600	A	-	✓	+	✓	✓	+	✓	✓	✓	✓	✓	+	✓		71		
2	598		✓	+	✓	+	+	✓	+	✓	✓	-	+	-		72			
3	595	A	-	-	✓	-	✓	✓	✓	✓	✓	-	-	-		63	OP		
4	596		✓	✓	✓	-	✓	-	-	-	-	-	-	-		60	OP TB		
5	594		✓	✓	+	+	✓	✓	+	✓	+	✓	✓	✓		74			
6	593		-	-	-	✓	✓	✓	✓	✓	✓	✓	✓	✓		67	TB		
7	601	A	-	-	-	✓	✓	✓	✓	✓	✓	✓	+	+	✓		68		
8	599		✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	-		67	OP		
9	597		+	✓	✓	✓	+	✓	+	✓	✓	✓	+	✓		73			

Judges Signature: Tom SD



**RANCH COW WORK  
Limited**

1 minute 30 seconds when the gate closes behind the cow.  
30 second warning, do not have to work the full time

Show

Judge

Date

**1 POINT PENALTY**

- A. Loss of working advantage
- E. Driving the cow down the opposite fence, changing sides
- P. Working out of position
- S. Slipping Rein
- T. Failure to drive cow passed mid marker on the second drive before time expires

**3 POINT PENALTY**

- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

**5 POINT PENALTY**

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

**MAJOR PENALTY - "OP":**

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- F. Failure to attempt any part of the class
- G. Illegal or failed equipment
- H. Use of two hands (except in the snaffle bit or hackamore)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)

**DQ (score -0-)**

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT												Penalty Total	Score	OP		
			Box			Drive			Box			Drive							
			Position & Control	Eye Appeal	Degree of Difficulty	Position & Control	Eye Appeal	Degree of Difficulty	Position & Control	Eye Appeal	Degree of Difficulty	Position & Control	Eye Appeal	Degree of Difficulty					
																1st			
10	312	Penalty Content	A															67	
11	284	Penalty Content																60	OP
		Penalty Content																	
		Penalty Content																	
		Penalty Content																	
		Penalty Content																	
		Penalty Content																	
		Penalty Content																	
		Penalty Content																	
		Penalty Content																	

Judges Signature: \_\_\_\_\_

Ltd Am

**WSVRHA**

Western States Versatility  
Ranch Horse Association



**RANCH REINED  
WORK**

Pattern # 6

No Penalty in WT for using 2 hands

Show Wine Country Classic

Judge

Date 6/1/19

**1/2 POINT PENALTY**

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

**1 POINT PENALTY**

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

**2 POINT PENALTY**

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

**5 POINT PENALTY**

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- S. Holding saddle when not working cow

**MAJOR PENALTY - "OP":**

- Cannot place above others who complete pattern correctly
  - D. Repeated blatant disobedience
  - H. Use of 2 hands (except in snaffle bit or hackamore)
  - I. Inclusion of a maneuver (over/under spin more than 1/4 and backing more than 2 strides)
  - M. More than one finger between split reins or any fingers between romal reins (except two rein)
  - P. Missed Pattern
  - T. Trotting in excess of 1/2 circle or 1/2 length of arena
- DQ (score -0-)**
- A. Inhumane Treatment
  - B. Lameness
  - D. Disrespect or misconduct
  - F. Fall of horse/rider
  - G. Illegal Equipment
  - H. Leaving Arena before pattern is complete
  - N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

**70 Points +/- Maneuver Total less Penalty Points = Total Score**

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor


W/O	Back #	Maneuver Description	RUN CONTENT										Penalty Total	Score	OP
			LC	RC	Stop	Spin	Stop	Spin	Stop	Back	9	10			
			1	2	3	4	5	6	7	8	9	10			
Tie Breaker →													1st		
1	600	Penalty Content	0	0	+1/2	0	-1/2	0	+1/2	0				70 1/2	
2	518	Penalty Content	0	5	-1/2	-1/2	+1/2	0	+1/2	0	0			5	65
3	515	Penalty Content	-1/2	0	-1/2	+1/2	-1/2	0	+1/2	+1/2					70
4	516	Penalty Content	1	-1/2	-1/2	+1/2	+1/2	0	0	+1/2	+1/2			1	70
5	514	Penalty Content	1	-1	-1/2	0	0	-1/2	0	+1/2	-1/2			1	66
6	513	Penalty Content	0	0	-1/2	0	-1/2	0	-1/2	0	2			2	66 1/2
7	601	Penalty Content	+1/2	0	0	-1	0	0	0	0					68 1/2
8	599	Penalty Content	-1/2	-1/2	0	+1/2	-1/2	+1/2	0	0				1/2	69
9	517	Penalty Content	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2					TB

Judges Signature: \_\_\_\_\_

*Tim Steen*

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Ltd Am

	<b>RANCH REINED WORK</b>	Show <i>Wine Country Classic</i>
	Pattern # <i>6</i>	Judge
	No Penalty in WT for using 2 hands	Date <i>6/1/19</i>

- 1/2 POINT PENALTY**  
 D. Delay lead change 1 stride  
 F. Failure to remain 20' from fence on approach to stops and roll backs  
 J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides  
 S. Over/Under spin up to 1/8
- 1 POINT PENALTY**  
 B. Over bridled per maneuver  
 C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative  
 F. Out of frame per maneuver  
 O. Over/Underspin between 1/8 & 1/4  
 L. Out of lead  
 S. Slipping Rein

- 2 POINT PENALTY**  
 B. Break of gait  
 F. Freezing up in spin or roll back  
 J. Jog over 2 strides but less than 1/2 circle  
 L. Fail to lope before first marker  
 M. Fail to lope past marker before stop is initiated  
 S. On trot in patterns failure to stop before lope depart

- 5 POINT PENALTY**  
 B. Spurring or hitting in front of the cinch at any time  
 C. Blatant Disobedience  
 E. Instill Fear or praise  
 S. Holding saddle when not working cow

- MAJOR PENALTY - "OP":**  
 Cannot place above others who complete pattern correctly  
 D. Repeated blatant disobedience  
 H. Use of 2 hands (except in snaffle bit or hackamore)  
 I. Inclusion of a maneuver (over/under spin more than 1/4 and backing more than 2 strides)  
 M. More than one finger between split reins or any fingers between romal reins (except two rein)  
 P. Missed Pattern  
 T. Trotting in excess of 1/2 circle or 1/2 length of arena
- DQ (score -0-)**  
 A. Inhumane Treatment  
 B. Lameness  
 D. Disrespect or misconduct  
 F. Fall of horse/rider  
 G. Illegal Equipment  
 H. Leaving Arena before pattern is complete  
 N. Improper Western Attire

**NOTE:** The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score															
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor															
W/O	Back #	Maneuver Description	RUN CONTENT										Penalty Total	Score	OP
			RC	LC	Stop	Spin	STOP	Spin	STOP	Back	9	10			
		<b>Tie Breaker</b> →													
<i>10</i>	<i>112</i>	Penalty Content	<i>25</i> <i>-1/2</i>	<i>51</i> <i>-1/2</i>	<i>2</i> <i>0</i>	<i>-1/2</i>	<i>-1/2</i>	<i>0</i>	<i>0</i>	<i>-1/2</i>				<i>60</i>	
<i>11</i>	<i>284</i>	Penalty Content	<i>21</i> <i>+1/2</i>	<i>-1/2</i>	<i>0</i>	<i>0</i>	<i>-1/2</i>	<i>0</i>	<i>-1/2</i>	<i>-1/2</i>			<i>3</i>	<i>63 1/2</i>	
		Penalty Content													
		Penalty Content													
		Penalty Content													
		Penalty Content													
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		Penalty Content													
		Penalty Content													

Judges Signature: *Tim Steen*