

RANCH TRAIL

Division Int

Show Wine Country Classic

Judge

No Penalty in WT for using 2 hands

Date

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of Gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle
- (Ticks through brush piles or jumbles will not be penalized)
- I. Incorrect number of strides, if specified
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One or two steps, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at

3 POINT PENALTY

- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead, break of gait at lope
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

5 POINT PENALTY

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Unsafe Rope Handling
- Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cummulative
- S. FIVE or more steps on dismount or ground tie

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- N. Failure to attempt an Obstacle
- M. More than one finger between split reins or any fingers
- between romal reins (except two rein)
- P. Missed Pattern
- R. Third refusal (Balk or evade), will be asked to move on

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

		NOTE:	The Judge r	nay blow th	e whistle at	any time to	end the wo	rk, a score	of -0- will be	e given if th	e work is no	ot complete		
	7		Judges Sco	re (Content):	+1 1/2 Excellent,	s +/- Maneuve +1 Very Good	r Total less Per , +1/2 Good 0	Correct -1/2	Total Score Needs Improveme	ant I P 1	1/23/ 7			
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RANCH CUTTING

Division: Int

ShowWine Country Classic Judge:

2 Cows / 2 minutes, with a 1 minute warning. Do not have to work the full time

Date:

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct

	N	OTE: T	ne Judge may	y blow the v	vhistle at an	v time to e	nd the work,	a score of	F. Fall	of horse/ric	ler				
		Judges :	Score (Conte	ent): +1 1/2	70 Points +1	Very Good	er Total less	Penalty Po	ints = Total S	core	vork is not c	omplete			
			Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Portion CONTENT										or		_
W/O	Back # Tie Breaker →		Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Courage	ExcessHe rd Help	Penatly Total	Score	OF
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RANCH RIDING Division Show Wine Corn they

Date

No Penalty in WT for using 2 hands

Judge

1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Break of gait at walk or trot for two strides or LESS B. Over bridled per maneuver
- F. Out of frame per maneuver
- 3 POINT PENALTY
- B. Break of gait at lope
- G. Break of Gait at walk or jog for MORE than (2) strides
 L. Wrong Lead, Out of lead, Cross Canter for MORE than (2) strides
- T. Trotting more than (3) Strides when making a simple change
- R. Draped Reins

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative, (balk or evade)

DO (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Missed Pattern
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete 70 Points +/- Maneuver Total less Penalty Points = Total Score Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor **RUN CONTENT** W/O Back # Penalty OP Score 1 Total 8 9 10 11 12 13 EXA DX two+ Maneuver Description toof Stop 180 twit u walk Back trof Stop Lev Tie Breaker -1st 244 -11-2 -112 -1/2 -42 0 0 0 0 0 Penalty 0 68 Content 240 +1 +1/2 +1+1 0 +1 +1 enalty +1 0 77.5 < other Content 4 -3 O 0 0 H 0 0 enalty 63.5 Content B +42 0 0 0 72.5 Content 0 +1 0 -112 enalty 0 0 -112 72 Content 0 0 0 1111 0 0 0 enalty 5 O 76 Content 0 4 enalty 0 0 54 73 Content Albe. +1 Content 280 enalty +++(+ Content Penalty Content

Judges Signature:

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RANCH COW WORK INTERMDIATE

Show Judge

2 Minutes when the gate closes behind the cow,1 Minute warning, Do not have to work the full time

Date

1	PO	INT	PEN	AT	TV
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- A. Loss of working Advantage
- P. Working out of position
- S. Slipping Rein
- T. Cow and/or Horse stopping before the mid marker

3 POINT PENALTY

- E. Exhausting or overworking
- K. Knock down cow w/out working advantage

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- G. Illegal or failed equipment
- H. Use of two hands

(except in the snaffle bit or hackamore)

- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

		N	OTE: The Jud	lge may blow the			the work, a sc	ore of -0- will l	oe given if th	e work is not	t complete		
					70 Points +/-	Maneuver Total	less Penalty Poir	ts = Total Score			1		
	D		Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor RUN CONTENT										
W/O	Back #		Box	Boxing			Roping				Penalty Total	Score	OP
			(Position & Contr	Drive (Position & Control)	Stop (Form & quality)	Track Cow	Rope Handling	Stop (Form & quality)	Degree of Difficulty	Eye Appeal	Iotal		
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Judges Signature:	

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RANCH REINED WORK

Pattern #

No Penalty in WT for using 2 hands

ShowWine	Covn	try	Classie

Judge

Date 6/1/1

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- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach
- to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

1 POINT PENALTY

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around
- the end of the arena cumulative
- F. Out of frame per maneuver O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- S. Holding saddle when not working cow

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- D. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- I. Inclusion of a maneuver (over/under spin more than ¼ and backing more than 2 strides)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern
- T. Trotting in excess of 1/2 circle or 1/2 length of arena

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- D. Disrespect or misconduct
- F. Fall of horse/rider
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

	70 Points +/- Maneuver Total less Penalty Points = Total Score Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor														
W/O	Back #			RUN CONTENT											
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Judges Signature: ______