

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH TRAIL
Division Adv. Amt.

Show WineCountry Classic

Judge

No Penalty in WT for using 2 hands

Date 6/1/19

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of Gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle.
- (Ticks through brush piles or jumbles will not be penalized)
- I. Incorrect number of strides, if specified
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One or two steps, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot

3 POINT PENALTY

- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead, break of gait at lope
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

5 POINT PENALTY

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Unsafe Rope Handling
- K. Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cumulative
- S. FIVE or more steps on dismount or ground tie

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- N. Failure to attempt an Obstacle
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern
- R. Third refusal (Balk or evade), will be asked to move on

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

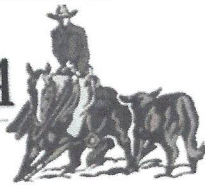
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	OBSTACLE SCORES									Penalty Total	Score	OP		
			1	2	3	4	5	6	7	8	9					

Judges Signature: _____

Patricia...

✓



RANCH CUTTING

Division: Adv. Amt.

2 Cows / 2 minutes, with a 1 minute warning.
Do not have to work the full time

Show: Wire Country Classic

Judge:

Date: 6/1/19

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

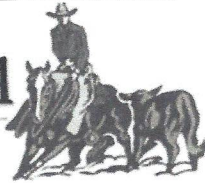
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Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP	
			Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Courage	Excess Herd Help				
Tie Breaker →													1st			
1	541	Penalty	L											5	66 1/2	
		Content	-	+	+	+	+	+	+	+	+	+	+			
2	550	Penalty												T		✓
		Content	0	=	-	0	-	-	-	-	-	-	-			
3	551	Penalty		A											6	64
		Content	+2	0	+2	+	+	+	+	+	+	+	+			
4	557	Penalty														72
		Content	+	✓	+	✓	✓	✓	✓	✓	✓	✓	✓			
5	552	Penalty														74
		Content	+	+	+	+	+	+	+	+	+	+	+			
6	555	Penalty														70
		Content	-1/2	-1/2	✓	✓	✓	✓	+	+	+	✓	✓			
7	554	Penalty		A											1	73 1/2
		Content	+	-	+	+	+	+	+	+	+	+	+			
		Penalty														
		Content														

Judges Signature: *[Signature]*

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH RIDING Division

Adv. Amt

Show Wine Country

Date 6/1/19

No Penalty in WT for using 2 hands

Judge

1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Break of gait at walk or trot for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver

3 POINT PENALTY

- B. Break of gait at lope
- G. Break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead, Out of lead, Cross Canter for MORE than (2) strides
- T. Trotting more than (3) Strides when making a simple change
- R. Draped Reins

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative, (balk or evade)

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Missed Pattern
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

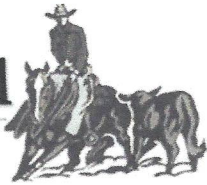
70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT													Penalty Total	Score	OP	
			1	2	3	4	5	6	7	8	9	10	11	12	13				
			walk	trot	Ext trot	LL	Ext lope	trot	stop	180	trot	LL	walk	stop	Back				
Tie Breaker ->																			
1	551					+1	1/2	+1					+1		+1			76 ⁺	2
		Penalty																	
		Content																	
2	555		0	0	0	0	0	1	-1	1 1/2	0	0	0	0	0	1 1/2		71 ⁺	4
		Penalty																	
		Content																	
3	552		0	1	1	1	1.5	-.5	0	0	0	1	1	0	1			77	1
		Penalty																	
		Content																	
5	550		0	0	-1/2	0	0	-1	0	0	0	0	+1	0	0	0		67.5	7
		Penalty																	
		Content																	
6	551		0	0	1	-.5	1	-.5	0	0	0	0	0	0	0	0	off marker	71 ⁻	5
		Penalty																	
		Content																	
7	551		0	0	0	1	1	0	0	0	0	0	0	0	0	0		72	3
		Penalty																	
		Content																	
8	511				1	-3	1						-1/2	1				70.5	6
		Penalty																	
		Content																	
		Penalty																	
		Content																	

Judges Signature: _____

[Handwritten Signature]



RANCH COW WORK
Advanced & Open

Show *WCC*

Judge

3 min when the gate closes behind the cow. 1 min warning, judges whistle when circling is complete.

Date *6/1/19*

1 POINT PENALTY

- A. Loss of working Advantage
- C. Using corner or end of arena to turn cow
- E. Changing sides of arena to turn the cow
- F. First missed loop (Advanced Am)
- L. For each Length horse runs past the cow
- P. Working out of position
- S. Slipping Rein
- T. Turning cow before the mid marker on first turn

2 POINT PENALTY

- A. Going around corner before turning cow
- B. In an open field turn animal gets within 3 feet of the end fence before being turned
- C. Failure to catch - Advanced Am.

3 POINT PENALTY

- E. Exhausting or overworking the cow
- F. Missed first loop - Open
- H. Hanging up on fence (refusing to turn)
- K. Knock down cow w/out working advantage

5 POINT PENALTY

- A. Not getting a turn each way
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- F. Missed both loops - Open

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (expt. in snaffle bit or hackamore)
- I. Illegal catch at the end of the run
- J. Schooling btwn reining & cow work or before cow work
- K. Schooling between cows, if new cow awarded
- N. Failure to attempt any part of the class
- M. More than one finger between split reins or any fingers between roma reins (except two rein)
- R. Complete loss of rope (falls completely to the ground) in Open Division

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete
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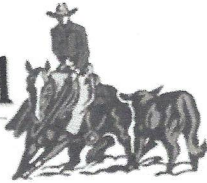
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP		
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		Position & Control	Degree of Difficulty				Eye Appeal	
					1st	2nd	1st	2nd	TRACK & RATE	STOP & HOLD							
Tie Breaker →																	
1	531	Penalty															
		Content	✓	-	+	+	✓	✓			-	+	✓				71
3	511	Penalty		2													69
		Content	✓	+	✓	✓	+	-									
4	524	Penalty															76
		Content	+	+	+	+	+	+									
5	537	Penalty			A												I 63
		Content	✓	-	+	-	+	+	✓	○							
6	552	Penalty															72 1/2
		Content	✓	+	✓	✓	✓	+	+								
7	550	Penalty			L	A											2 63
		Content	-	✓	-	-	-	-									
8	555	Penalty			2												64
		Content	✓	-	-	-	✓	-									
		Penalty															
		Content															

Judges Signature: *[Signature]*

Adv Am.

WSVRHA
Western States Versatility
Ranch Horse Association



**RANCH REINED
WORK**

Pattern # 6

No Penalty in WT for using 2 hands

Show Wine Country Classic

Judge

Date 6/1/19

- 1/2 POINT PENALTY**
D. Delay lead change 1 stride
F. Failure to remain 20' from fence on approach to stops and roll backs
J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
S. Over/Under spin up to 1/8

- 1 POINT PENALTY**
B. Over bridled per maneuver
C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
F. Out of frame per maneuver
O. Over/Underspin between 1/8 & 1/4
L. Out of lead
S. Shipping Rein

- 2 POINT PENALTY**
B. Break of gait
F. Freezing up in spin or roll back
J. Jog over 2 strides but less than 1/2 circle
L. Fail to lope before first marker
M. Fail to lope past marker before stop is initiated
S. On trot in patterns failure to stop before lope depart

- 5 POINT PENALTY**
B. Spurring or hitting in front of the cinch at any time
C. Blatant Disobedience
E. Instill Fear or praise
S. Holding saddle when not working cow

- MAJOR PENALTY - "OP":**
Cannot place above others who complete pattern correctly
D. Repeated blatant disobedience
H. Use of 2 hands (except in snaffle bit or hackamore)
I. Inclusion of a maneuver (over/under spin more than 1/4 and backing more than 2 strides)
M. More than one finger between split reins or any fingers between romal reins (except two rein)
P. Missed Pattern
T. Trotting in excess of 1/2 circle or 1/2 length of arena
DQ (score -0-)
A. Inhumane Treatment
B. Lameness
D. Disrespect or misconduct
F. Fall of horse/rider
G. Illegal Equipment
H. Leaving Arena before pattern is complete
N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT										Penalty Total	Score	OP
		1	2	3	4	5	6	7	8	9	10			
		Maneuver Description												
		Tie Breaker →										1st		
1	551							2				2	68	3
		Penalty												
		Content	-1/2	0	0	+1/2	+1/2	0	-1/2	0				
3	541												71 1/2	
		Penalty												
		Content	+1/2	0	+1	-1/2	+1/2	-1/2	+1/2	0				
4	554							2				2	71	1
		Penalty												
		Content	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0				
5	557			2								2	66 1/2	
		Penalty												
		Content	0	-1/2	0	0	0	-1/2	-1/2	0				
6	552											1	70	
		Penalty												
		Content	0	+1/2	0	+1/2	-1/2	0	+1/2	0				
7	550												68	TB1
		Penalty												
		Content	0	0	-1/2	-1/2	-1/2	0	-1/2	0				
8	555												68	TB2
		Penalty												
		Content	-1/2	-1/2	0	-1/2	-1/2	-1/2	0	+1/2				
		Penalty												
		Content												

Judges Signature: Tina S. [Signature]