

AQHA

VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	OPEN
Judge:	

1 point

- A - losing working advantage ✓
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

3 points

- A - hot quit ✓
- B - cattle picked up or scattered
- D - back fence ✓
- E - pawing or biting cattle
- F - spurring on shoulder

5 points

- A - horse quitting cow
- B - losing cow ✓
- C - changing cattle after a specific commitment ✓
- D - failure to separate a single animal after leaving the herd ✓
- E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - Illegal equipment
- F - fall of horse/rider
- N - improper western attire
- H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #	PENALTIES						MANEUVER SCORES								Penalty Total	Score	Off Pattern	
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Courage	Avg Cow 1/ Cow 2				
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal							
	TIE-BREAKER						2	4	8	6	3	5	9	7	10			
601							✓	✓	✓	✓	✓	✓	✓	✓	70/70		70	
600							✓	✓	✓	✓	✓	✓	✓	✓	71/71		71	

Judge's Signature: Mike L

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	Open / Adv
Judge:	K Arlin

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		circle	square	stop	back	circle	circle	stop					
600						2,1	2	2			7	65 1/2	
	PENALTY												
	MANEUVER SCORE	+1	0	-1/2	0	+1/2	+1/2	0		+1			
601												75 1/2	
	PENALTY												
	MANEUVER SCORE	+1	+1	+1	0	+1/2	+1/2	+1		+1/2			
506								2			2 1/2	72 1/2	
	PENALTY	1/2											
	MANEUVER SCORE	+1/2	+1	+1/2	0	+1	+1	+1		+1			
505											3	90	
	PENALTY	1	1 1/2										
	MANEUVER SCORE	0	+1/2	+1	0	0	0	+1		+1/2			
508			2					2			4	71	
	PENALTY												
	MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2		+1/2			
507						1					1	73 1/2	
	PENALTY												
	MANEUVER SCORE	0	+1/2	+1	+1/2	0	+1/2	+1		+1			
503								OP 2				71	OP
	PENALTY												
	MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	-1/2	0		+1			
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: _____

AQHA

VRH RANCH COW WORK

Date:	
Show:	
Class:	OPEN
Judge:	Mike Lund

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- F - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES														PENALTIES			Penalty Total	Score	Off Pattern
WO Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												2 POINT	3 POINT	5 POINT				
	FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL										
	BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD											
TIE-BREAKER	12	11	3	4	5	6	7	2	8	9	10								
600			1																
	PENALTY																		
	MANEUVER SCORE	+1/2	0	+1/2	0			+1/2	+1/2	0	0	0				1 71			
601																			
	PENALTY																		
	MANEUVER SCORE	+1/2	+1/2	0	+1/2			+1	+1/2	+1/2	0	0				73 1/2			
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		

Judge's Signature: Mike Lund

AQHA

VRH & RHC RANCH RIDING

Date:	3/17
Show:	
Class:	WS Open
Judge:	K Arlin

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
TIE-BREAKER		1	2	3	4	5	6	7	8	9	10	11	12						
MANEUVER DESCRIPTION		W	T	VT	T	RL	XL	2L	T	SL	VT	LL	W	SLAP	B				
400																			
	PENALTY																		
	MANEUVER SCORE	0																	
600																			
	PENALTY																		
	MANEUVER SCORE	0	+1/2	0	+1/2	+1	+1/2	-1/2	+1	-1/2	0	0	-1	0	-1/2	0		71	
601																			
	PENALTY																		
	MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1	0	0	0	+1	0	0	+1/2		74 1/2	
		70 1/2	71	71 1/2		72	72 1/2		73				74			74 1/2			
602																			
	PENALTY																		
	MANEUVER SCORE	0	0	-1	0	+1/2	-1/2	-1	-1	0	-1	0	0	0	0	+1/2	6	58.6	
			69	68		68 1/2	68	61	60		59								
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		

Judge's Signature: _____

AQHA

VRH RANCH TRAIL

Date:	3/17/24
Show:	Ranch Versatility
Class:	Open
Judge:	C Rugenig

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP)

- to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
		date	g poies	bridge	lead	log	trot	back	serp.	LL/gap	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent							
TIE-BREAKER																		
MANEUVER DESCRIPTION																		
1	600	PENALTY		-1-1														
		MANEUVER SCORE	+1/2	-1	0	+1/2	0	+1/2	+1/2	+1/2	0	0	0	2	69 1/2			
2	400	PENALTY		-1														
		MANEUVER SCORE	0	0	0	+1	0	0	+1/2	0	0	0	0	1	70 1/2			
3	601	PENALTY		-1														
		MANEUVER SCORE	+1/2	-1	0	+1/2	+1/2	0	+1/2	0	+1	0	0	1	71			
4	602	PENALTY		-1		-1-1	-5			-1-1			-5					
		MANEUVER SCORE	0	-1/2	0	-1	OP-1/2	0	-1	0	OP-1/2	0	0	15	49 1/2	OP	1/2	
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: _____

C Rugenig