

AQHA

VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	Ltd
Judge:	

1 point

- A - losing working advantage
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

3 points

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

5 points

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - Illegal equipment
- F - fall of horse/rider
- N - improper western attire
- H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #	PENALTIES					MANEUVER SCORES										Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Courage						
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal								
TIE-BREAKER																			
406						✓	✓	✓	✓	✓	✓	✓	✓		70/70		70		
408	A					✓	✓	✓	✓	✓	✓	✓	✓		68 1/2/70	1	69		
400						✓	✓	✓	-	✓	✓	✓	-		68 1/2/68 1/2		68 1/2		
403	A			B		✓	✓	✓	✓	✓	✓	✓	✓		68 1/2/68 1/2	6	63 1/2		
402						✓	✓	✓	+	✓	✓	✓	+		71 1/2/72		72		
301				D		✓	✓	✓	✓	✓	✓	✓	✓		69 1/2/70	5	65		
300						✓	✓	✓	✓	✓	✓	✓	✓		71/71 1/2		71 1/2		
407						✓	✓	✓	✓	✓	✓	✓	✓		71 1/2/72		71 1/2		

Judge's Signature: Mike Lund

AQHA

VRH & RHC RANCH CUTTING

2 of 2

Date:	
Show:	
Class:	LTD / INT
Judge:	

1 point

- A - losing working advantage
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

3 points

- A - hot quit
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- E - pawing or biting cattle
- F - spurring on shoulder

5 points

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- B - losing cow
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- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
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- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - Illegal equipment
- F - fall of horse/rider
- N - improper western attire
- H - leaving arena before run is complete

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WO Entry #	PENALTIES					MANEUVER SCORES										Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Courage						
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal								
	TIE-BREAKER																		
303						V+	V+	✓	+	V+	V+	✓	+			72	72		
302						+	V+	✓	+	V+	V+	✓	+			72½	72½		
405			A			B	V-	V	✓	V-	V-	✓	-			8	62		
404	A	A				V	✓	✓	✓	V	✓	✓	✓			70	70	2	68
401						V-	V-	V-	-	-	V-	V-	V-			67½	67½		67½

Judge's Signature: Mike Lul

AQHA

VRH RANCH REINING

1 of 2

Date:	3/17
Show:	
Class:	Limited Int
Judge:	K Arlin

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	1	2	3	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
400		STOP BACK CUR L STOP	5			+1	10	59	
408			+1/2	-1	-1/2	+1/2	6	63	1
403	COW ONLY								
404			OP			+1/2		71	OP
405			-1	-1/2	-1	+1/2	5	6 1/2	
407			+1/2	0	+1/2	+1/2	1	71 1/2	
300			0	0	+1/2	+1/2		70 1/2	
401			0	+1/2	+1/2	+1	4	68 1/2	

Judge's Signature: Dave

AQHA

VRH RANCH REINING

Date:	3/17
Show:	
Class:	Limited Int
Judge:	K Arlin

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
TIE-BREAKER		STOP	BACK	CIR R	CIR L	STOP							
MANEUVER DESCRIPTION		302 3/4	302 1/2	STOP	BACK	CIR R	CIR L	STOP					
402		PENALTY	1/2					2					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	2 1/2	71 1/2	
302		PENALTY	1 1/2	1/2	2		2						
		MANEUVER SCORE	0	0	+1	0	-1/2	0	+1/2	+1	5	67	
303		PENALTY	OP	1/2									
		MANEUVER SCORE	+1	+1	+1	0	0	+1/2	+1/2	+1	1/2	74 1/2	OP
406		PENALTY	1										
		MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	1	71	
301		PENALTY											
		MANEUVER SCORE	0	-1/2	0	0	0	+1/2	0	+1/2		70 1/2	
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: Bruce

AQHA

VRH LTD COW WORK

Date:	
Show:	
Class:	<i>hunt</i>
Judge:	

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT			
		6	2	7	3	4	5	8	9					
400													67 1/2	OP
408													69	OP
403													69	OP
404													72 1/2	
405													73 1/2	
407													71	
300													71 1/2	
401													72 1/2	

Judge's Signature: *Mike L...*

AQHA

VRH LTD COW WORK

2 of 2

Date:	
Show:	
Class:	Ltd
Judge:	

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

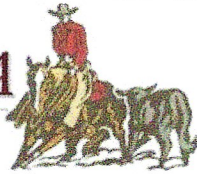
Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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WO		Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											3 POINT	5 POINT			
TIE-BREAKER			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage					
			PENALTY												
		402	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0				73
			PENALTY												
		406	MANEUVER SCORE	-1/2	0	+1/2	+1/2	0	0	+1/2	0				71
			PENALTY												
			MANEUVER SCORE												
			PENALTY												
			MANEUVER SCORE												
			PENALTY												
			MANEUVER SCORE												
			PENALTY												
			MANEUVER SCORE												
			PENALTY												
			MANEUVER SCORE												

Judge's Signature: Mike Luid



Revised 12/22

RANCH COW WORK INTERMEDIATE

2 1/2 Minutes when the gate closes, 45 Second warning, Do not have to work the full time

Show

Judge *Mike Lund*

Date

1 POINT PENALTY

- A. Loss of working Advantage
- P. Working out of position
- S. Slipping Reins
- T. Cow and/or Horse stopping before the mid marker

3 POINT PENALTY

- E. Exhausting or overworking
- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- F. Turning the cow on the fence
- H. Use of two hands (except in the snaffle bit or hackamore)
- J. Schooling before cow work begins
- L. Allowing cow to cross center line during boxing of opposite end
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- N. Failure to attempt any part of the class

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score														
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor														
W/O	Back #		RUN CONTENT								Penalty Total	Score	OP	
			Box (Position & Control)	Drive Run and Rate	Box (position & control)	Drive Run and rate	Roping		Degree of Difficulty	Eye Appeal				Courage
		Tie Breaker →	4	5	6	7	3	2	8	9	10	1st		
	302	Penalty												
	302	Content	+1	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0		73 1/2	
	303	Penalty												
	303	Content	+1	+1/2	0	+1/2	+1/2	+1/2	0	0	0		73	
	301	Penalty												
	301	Content	0	0	+1/2	0	0	-1/2	0	0	0		70	
	300	Penalty												
	300	Content	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0		73 1/2	
		Penalty												
		Content												
		Penalty												
		Content												
		Penalty												
		Content												
		Penalty												
		Content												

Judges Signature: *Mike Lund*

1

AQHA LTD AMCA

1 of 2

AQHA

WS. Int.
WS. LTD AMCA

VRH & RHC RANCH RIDING

Date:	3/17
Show:	
Class:	3 classes Combining
Judge:	K Arlin

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points																	
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
TIE-BREAKER		1	2	3	4	5	6	7	8	9	10	11	12				
MANEUVER DESCRIPTION		W	T	X	T	R	L	R	L	R	L	R	L	R	L	R	L
404	PENALTY																
	MANEUVER SCORE	0	0	-1	0	0	+1/2	0	+1	0	+1/2	+1/2	+1/2	0	0		+1/2
		69		69.5		70.5		71		71.5		72					
408	PENALTY							3						3			
	MANEUVER SCORE	-1/2	0	0	0	0	+1/3	-1	-1	0	+1/2	+1/2	-1	0	0		0
		69.5		70		69		68		68.5		69		68			
410	PENALTY																
	MANEUVER SCORE	0	0	-1	0	+1/2	-1	0	0	0	+1/2	+1	0	0	+1/2		+1
		69		69.5		68.5		69		70		70.5					
402	PENALTY																
	MANEUVER SCORE	0	0	-1	+1/2	0	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1	0	0		+1/2
		69		69.5		69		69.5		70		70.5		71		72	
401	PENALTY																
	MANEUVER SCORE	0	+1/2	-1	0	+1	0	+1	+1	0	+1/2	+1/2	0	0	+1/2		+1/2
		70.5		69.5		70.5		71.5		72.5		73		73.5		74	
405	PENALTY									CP							
	MANEUVER SCORE	0	0	+1/2	0	+1/2	0	0	0	+1/2	0	0	0	0	+1/2		0
		70.5		71		71.5		72		72.5		73		74			
403	PENALTY																
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	-1	+1/2	+1	0	0	+1/2	+1	0	0		+1/2
		70.5		71		71.5		72		71		71.5		72.5		73	
407	PENALTY																
	MANEUVER SCORE	+1/2	0	0	+1/2	-1/2	0	0	+1/2	0	0	0	0	0	+1/2		+1/2
		70.5		71		70.5		71		71.5		72.5		73		74	

Judge's Signature: _____

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2

AQHA LTD AMA
WS Int.
WS LTD AMA

2 of 2

AQHA

VRH & RHC RANCH RIDING

Date:	3/17
Show:	
Class:	3 classes combined
Judge:	K Arlin

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

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- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
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- disrespect or misconduct
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MANEUVER SCORES

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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION														Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER	W	T	X3	T	RL	XL	RL	T	ST	TL	LL	W	SUB	B				
300																	70.5	
	0	0	-1/2	0	+1/2	-1/2	0	0	0	0	0	+1/2	0	0		+1/2		
	69.5			70			69.5			70								
302												3	1				4	60
	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	0	-1/2	0	-1	-1	0	0		+1		
	71		71.5		72		72.5		73.5		73		72		71			
406																		70 1/2 OP
	0	0	0	0	0	+1/2	0	+1/2	0	-1/2	-1/2	+1/2	0	0		0		
	70.5			71			70.5			70			70.5					
303																	3	73
	+1/2	+1/2	0	+1/2	+1/2	0	-1	+1	-1	+1/2	+1	+1	0	+1/2		+1		
	72		72.5		73		72		73		72		72.5		73.5		75	
410																		69.5
	0	+1/2	0	0	0	+1/2	0	-1	0	+1/2	0	-1	0	0		0		
	70.5			71			70			70.5			69.5					
301																	3	60.6
	0	0	0	-1/2	0	0	0	+1/2	0	0	-1/2	0	0	-1/2		0		
	69.5			70			69.5			69								

Judge's Signature: _____

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AQHA

VRH RANCH TRAIL

1 of 2

Date:	3/17/24
Show:	Ranch Versatility
Class:	Limited Amt.
Judge:	C Bugenig

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	date	0 poles	bridge	R+ lead	log	drag	trot	minute	back	figure	step	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		PENALTY																
		MANEUVER SCORE																
1	408	PENALTY			-5													
		MANEUVER SCORE			-1/2	-1 1/2	-1	-1	-1	0	-1	0	-1 1/2	0	0	23	30 1/2	OP
2	402	PENALTY																
		MANEUVER SCORE			+1/2	+1/2	0	+1	+1/2	0	+1/2	+1/2	0	0	0	0	73 1/2	
3	303	PENALTY																
		MANEUVER SCORE			+1/2	+1/2	+1/2	+1	+1/2	0	0	+1/2	+1	0	0	1	73 1/2	
4	405	PENALTY			-1													
		MANEUVER SCORE			+1/2	-1/2	0	-1	+1/2	-1/2	+1/2	+1/2	-1/2	0	0	4	68 1/2	
5	401	PENALTY			-1													
		MANEUVER SCORE			+1/2	-1	0	+1	+1	0	-1/2	0	+1/2	0	0	4	66 1/2	
6	406	PENALTY																
		MANEUVER SCORE			0	0	0	+1/2	+1/2	0	-1/2	+1/2	-1/2	0	0	0	70 1/2	
7	400	PENALTY			-1													
		MANEUVER SCORE			0	+1/2	0	0	0	0	-1/2	+1/2	OP -1/2	0	0	1	68	OP
8	301	PENALTY																
		MANEUVER SCORE			0	0	0	+1/2	-1/2	0	-1/2	-1/2	-1/2	0	0	1	67 1/2	

Judge's Signature: _____

Chris Bugenig

AQHA

VRH RANCH TRAIL

Date:	3/17/24
Show:	Ranch Versatility
Class:	Limited Amt.
Judge:	C. Bergenia

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
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- split pole in lope-over
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- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
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- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION													
		gate	poles	bridge	RT lead	log drag	front	back	serp.	tie/obst	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent				
9	404	0	+1/2	0	-1	-1	-1/2	+1/2	0	-1	0	7	67 1/2		
10	407	0	0	0	-1	0	-1	OP -1/2	0	OP -1/2	0	1	65	OP X2	
int.	11	302	+1/2	-1	0	+1	-1/2	0	-1/2	-1/2	OP -1/2	6	61 1/2	OP	
			70.5	68.5	68.5	67	68.5	68	68.5	68	68.5				
12	403	+1/2	+1/2	+1/2	+1	+1	0	-1/2	+1/2	+1	0	1	73 1/2		
			71	71 1/2	71 1/2										
13	300	+1/2	0	0	-1/2	+1	0	0	0	+1/2	0	3	68 1/2		
14	410	-1/2	-1/2	0	0	-1/2	0	+1/2	OP -1/2	+1/2	0	2	66	OP	
15															

Judge's Signature: Chris Bergenia