

VRH RANCH COW WORK

Date:	2/2/24
Show:	B213
Class:	293 OPEN
Judge:	5. BYDWA)

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- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to tum cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

2 points

- A Going around the corner of the arena before turning cow
- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch if roping in amateur and youth classes

3 points

- E Exhausting or overworking the cow before circling or roping
- H Hanging up on the fence (refusing to turn)
- K Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

5 points

- A Failure to turn the cow both directions on the fence
- B Spurring or hitting in front of cinch at any time
- C Blatant disobedience
- E Use of either hand to instill fear/praise
- R Failure to catch when roping in open/cowboy classes

- Off Pattern (OP) to be placed below horses performing all maneuvers
- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry	#	Ea			MARICOVER SOURCES allon is scored between 0-100 points and automatically begins the run with a score of 70 poin by Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent					ints PENALTIES			Total	Je	itern			
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Judge's Signature:	
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VRH RANCH COW WORK

Date:	2/2/24
Show:	323
Class:	284 AM+.
Judge:	SIBIOWN

1 point

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to turn cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

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- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch if roping in amateur and youth classes

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- H Hanging up on the fence (refusing to turn)
- K Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

5 points

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- R Failure to catch when roping in open/cowboy classes

- Off Pattern (OP) to be placed below horses performing all maneuvers
- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head

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wo	Entry	#	MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								oints		S	Total	e	tern			
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Judge's Signature:



Revised 12/22

RANCH COW WORK INTERMEDIATE

1/2 Minutes when the gate closes,

45 Second warning, Do not have to work the full time

Show GSVRHA Fall Classic

Judge

Date 9/3/2023

1 POINT PENALTY

A. Loss of working Advantage

P. Working out of position

S. Slipping Rein

T. Cow and/or Horse stopping before the mid marker

3 POINT PENALTY

E. Exhausting or overworking

K. Knock down cow w/out working advantage

L. Losing a cow while boxing

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

A. Turn Tail

E. Repeated blatant disobedience

F. Turning the cow on the fence

H. Use of two hands

(except in the snaffle bit or hackamore)

J. Schooling before cow work begins

L. Allowing cow to cross center line during boxing of opposite end

K. Schooling between cows, if new cow awarded

M. More than one finger between split reins or any fingers between romal reins (except two rein)

N. Failure to attempt any part of the class

DQ (score -0-)

A. Inhumane Treatment

B. Lameness

G. Illegal Equipment

H. Leave area before pattern complete

N. Improper Western Attire

D. Disrespect or misconduct

F. Fall of horse/rider

5 POINT PENALTY

B. Hitting or spurring in front of the cinch

C. Any blatant disobedience

E. Use of either hand to instill fear or praise

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

	Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor													
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W/O	Back		Box	Drive	Вох	Drive	Ro	ping			Principal Communication Communication	Penalty	Score	
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Judges Signature:	
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VRH LTD COW WORK

Date:	2/2/24	
Show:	Bab	
Class:	Limit am	286
Judge:	Briggs	

1 point

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Penalty Total Off Pattern Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points PENALTIES WO Entry # -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Drive (Run & Rate) 3 POINT 5 POINT Eye Appeal Courage TIE-BREAKER PENALTY 69% MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY 70 44) PENALTY PENALTY PENALTY 410 61 0 PENALTY 42 MANEUVER PENALTY

65



VRH ROOKIE COW WORK

Date:	2/2/24
Show:	328
Class:	288
Judge:	S. Braux)

point	

- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

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v	rauem	(UF)-	to be biaceo	DEIOW HOUSES	Denomino a	n maneuver

- A Turning tail
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Judge's Signature:



VRH RANCH COW WORK

Date:	2 2 2 4
Show:	B23
Class:	298 YOUTH GS ONLY
Judge:	S. BROWN

1 point

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to turn cow
- L For each length horse runs past cow
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