



VRH RANCH COW WORK

Date:	9/3/2023
Show:	GSVRHA Fall Classic
Class:	OPEN
Judge:	Jimmy Stickler

1 point
 A - Loss of working advantage
 C - Using the corner or the end of the arena to turn the cow when going down the fence
 E - Changing sides of arena to turn cow
 L - For each length horse runs past cow
 P - Working out of position
 R - Two-loop catch in amateur and youth classes
 S - Slipping rein
 T - Failure to drive cow past middle marker on first turn
 V - Over-bridled (per maneuver)
 W - Out of frame (per maneuver)

2 points
 A - Going around the corner of the arena before turning cow
 B - In an open field turn animal gets within 3 feet of the end fence before being turned
 R - Failure to catch if roping in amateur and youth classes

3 points
 E - Exhausting or overworking the cow before circling or roping
 H - Hanging up on the fence (refusing to turn)
 K - Knocking down the cow without having a working advantage
 R - Two-loop catch when roping in open/cowboy classes

5 points
 A - Failure to turn the cow both directions on the fence
 B - Spurring or hitting in front of cinch at any time
 C - Blatant disobedience
 E - Use of either hand to instill fear/praise
 R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers
 A - Turning tail
 B - Use of two hands (except in snaffle bit or hackamore)
 C - More than one finger between split reins or any fingers between romal reins
 E - Repeated blatant disobedience
 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows, if new cow is awarded
 N - Failure to attempt any part of the class
 R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider
 N - Improper western attire
 H - Leaving arena before run is complete
 J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	MANEUVER SCORES										PENALTIES			Penalty Total	Score	Off Pattern			
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINT	3 POINT	5 POINT						
		BOXING		RATING		FENCE TURNS		CIRCLING		ROPING								POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL
1	603	PENALTY																		
		MANEUVER SCORE	0	-1	-1/2	-1/2				+1/2	+1	-1	0	0						
2	602	PENALTY																		
		MANEUVER SCORE																		0
4	600	PENALTY																		
		MANEUVER SCORE	0	0	-1/2	0				+1/2	+1/2	+1/2	0	0						71
		PENALTY																		
		MANEUVER SCORE																		
		PENALTY																		
		MANEUVER SCORE																		
		PENALTY																		
		MANEUVER SCORE																		

Judge's Signature:



VRH RANCH COW WORK

Date:	9/3/2023
Show:	GSRHA Fall Classic
Class:	ADVANCED
Judge:	Jimmy Stickler

1 point
 A - Loss of working advantage
 C - Using the corner or the end of the arena to turn the cow when going down the fence
 E - Changing sides of arena to turn cow
 L - For each length horse runs past cow
 P - Working out of position
 R - Two-loop catch in amateur and youth classes
 S - Slipping rein
 T - Failure to drive cow past middle marker on first turn
 V - Over-bridled (per maneuver)
 W - Out of frame (per maneuver)

2 points
 A - Going around the corner of the arena before turning cow
 B - In an open field turn animal gets within 3 feet of the end fence before being turned
 R - Failure to catch if roping in amateur and youth classes

3 points
 E - Exhausting or overworking the cow before circling or roping
 H - Hanging up on the fence (refusing to turn)
 K - Knocking down the cow without having a working advantage
 R - Two-loop catch when roping in open/cowboy classes

5 points
 A - Failure to turn the cow both directions on the fence
 B - Spurring or hitting in front of cinch at any time
 C - Blatant disobedience
 E - Use of either hand to instill fear/praise
 R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers
 A - Turning tail
 B - Use of two hands (except in snaffle bit or hackamore)
 C - More than one finger between split reins or any fingers between romal reins
 E - Repeated blatant disobedience
 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows, if new cow is awarded
 N - Failure to attempt any part of the class
 R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider
 N - Improper western attire
 H - Leaving arena before run is complete
 J - Bringing the cow straight over backwards landing on its back or head

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WO Entry #		MANEUVER SCORES												PENALTIES			Penalty Total	Score	Off Pattern		
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												2 POINT	3 POINT	5 POINT							
		BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		TRACK & RATE	STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL					
				L	R	L	R														
TIE-BREAKER																					
1	502	PENALTY																			
		MANEUVER SCORE	0	+1/2	+1	+1/2	+1/2	+1/2				0	0	+1/2						73 1/2	
2	500	PENALTY		C																	
		MANEUVER SCORE	0	-1/2	0	0	0	0	+1/2			0	0	0						1	69
3	501	PENALTY			T																
		MANEUVER SCORE	0	-1	-1/2	0	0	-1				-1	0	0						1	65 1/2
4	503	PENALTY			A																
		MANEUVER SCORE	0	0	0	0	0	-1/2				-1/2	0	0						1	68
		PENALTY																			
		MANEUVER SCORE																			
		PENALTY																			
		MANEUVER SCORE																			

Judge's Signature:

AQHA

VRH LTD COW WORK

Date:	9/3/2023
Show:	GSVRHA Fall Classic
Class:	LIMITED
Judge:	Jimmy Sticker

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

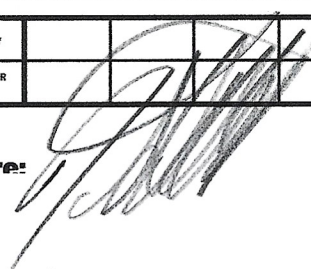
Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT				
TIE-BREAKER															
1	403	PENALTY													
		MANEUVER SCORE	-1/2	0	+1/2	+1/2	0	0	0	+1/2				71	
2	401	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	0	+1/2				72 1/2	
3	400	PENALTY													
		MANEUVER SCORE	-1/2	-1/2	0	-1/2	0	0	0	-1/2				68	
4	402	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1	+1/2	0	+1/2				74 1/2	
5	404	PENALTY													
		MANEUVER SCORE	-1/2	-1/2	-1	-1/2	0	0	-1	0				66 1/2	
6	207	PENALTY		A											
		MANEUVER SCORE	0	-1	-1/2	-1	-1	0	-1	0			1	64 1/2	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature:





Revised 12/22

RANCH COW WORK INTERMEDIATE

2 1/2 Minutes when the gate closes,
45 Second warning. Do not have to
work the full time

Show GSVRHA Fall Classic

Judge Jimmy Sticker

Date 9/3/2023

1 POINT PENALTY

- A. Loss of working Advantage
- P. Working out of position
- S. Slipping Rein
- T. Cow and/or Horse stopping before the mid marker

3 POINT PENALTY

- E. Exhausting or overworking
- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- F. Turning the cow on the fence
- H. Use of two hands (except in the snaffle bit or hackamore)
- J. Schooling before cow work begins
- L. Allowing cow to cross center line during boxing of opposite end
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- N. Failure to attempt any part of the class

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score														
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor														
W/O	Back #		RUN CONTENT									Penalty Total	Score	OP
			Box	Drive	Box	Drive	Roping		Degree of Difficulty	Eye Appeal	Courage			
			Box (Position & Control)	Run and Rate	Box (position & control)	Run and rate	Track Cow & Stop	Rope Handling						
Tie Breaker →												1st		
1	301	Penalty												
		Content	0	0	0	0	+1/2	+1/2	0	+1/2	+1/2			72
2	300	Penalty												
		Content	-1/2	0	0	+1/2	-1	+1/2	0	-1/2	0			69
		Penalty												
		Content												
		Penalty												
		Content												
		Penalty												
		Content												
		Penalty												
		Content												
		Penalty												
		Content												

Judges Signature: _____

AQHA

VRH ROOKIE COW WORK

Date:	9/3/2023
Show:	GSVRHA Fall Classic
Class:	NOVICE
Judge:	Jimmy Stickleter

1 point

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

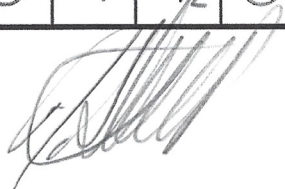
Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
TIE-BREAKER													
1	702	+1/2	0	0	+1/2	0						71	
2	200	+1/2	0	-1/2	+1/2	0						70 1/2	
3	203	0	0	0	-1	-1						68	
4	204	0	0	-1/2	-1	-1						67 1/2	
5	202	+1/2	+1/2	+1/2	+1/2	+1/2						72 1/2	
6	209	+1	+1/2	+1	+1/2	+1/2						73 1/2	
7	201	0	0	-1	0	0						69	
8	206	0	0	-1	-1/2	0						68 1/2	

Judge's Signature:



AQHA

VRH ROOKIE COW WORK

Date:	9/3/2023
Show:	GSRHA Fall Classic
Class:	NOVICE YOUTH
Judge:	Jimmy Stickler

1 point

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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WO	Entry #	MANEUVER SCORES					Time Worked	PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points						1 POINT	3 POINT	5 POINT				
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent						
	TIE-BREAKER													
	2	100	-1	-1/2	-1	-1	-1					65 1/2		

Judge's Signature:



AQHA

VRH LTD COW WORK

Date:	9/3/2023
Show:	GSVRHA Fall Classic
Class:	LIMITED YOUTH
Judge:	Jimmy Stickler

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
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- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern					
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT								
		TIE-BREAKER																	
1	101	PENALTY																	
		MANEUVER SCORE	1/2	0	0	-1/2	0	0	-1/2	1/2								70	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
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		MANEUVER SCORE																	
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		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature:

