

# WSVRHA

Western States Versatility  
Ranch Horse Association



## RANCH CUTTING

Division: Open

Revised 12/22

2 Cows / 2 minutes, with a 1 minute warning.  
Do not have to work the full time

Show: Cinch Up

Judge: K. Arlin

Date: 7/9

### 1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

### 3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

### 5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

### MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows

### DISQUALIFIED - DQ (score -0)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP
			Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Courage	Excess Herd Help			
Tie Breaker →			2	3			4						1st		
1	605	Penalty											0	69	3
		Content	+1/2	-1/2		0	+1/2	2/2	-1/2	0	0	0			
2	604	Penalty	1				1						2	66	5
		Content	0	-1/2	0	-1/2	0	-0	0	-1/2	0	+1/2			
3	602	Penalty		1									1	69	4
		Content	0	-1/2	0	0	0	+1/2	0	0	0	0			
4	603	Penalty											0	69	2
		Content	0	0	0	-1/2	-1/2	0	0	0	0	0			
5	600	Penalty		5pt									6	65.5	6
		Content	+1/2	-1	0	0	0	+1	+1/2	+1/2	0	0			
6	601	Penalty											0	71	1
		Content	+1/2	+1/2	0	0	0	+1/2	0	-1/2	0	0			
		Penalty													
		Content													
		Penalty													
		Content													

Judges Signature: \_\_\_\_\_



**RANCH REINED  
WORK**

Pattern # open

No Penalty in WT for using 2 hands

Show Cinch up

Judge K Arlin

Date 7/19

**1/2 POINT PENALTY**

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

**1 POINT PENALTY**

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Under spin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

**2 POINT PENALTY**

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Trot over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

**DQ (score -0-)**

- A. Inhumane Treatment
- B. Lameness
- D. Disrespect or misconduct
- F. Fall of horse/rider
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire

**5 POINT PENALTY**

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Instill fear or praise

**MAJOR PENALTY - "OP":**

- Cannot place above others who complete pattern correctly
- D. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- O. Inclusion of a maneuver (over /under spin more than 1/4 and backing more than 2 strides)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
- T. Trotting in excess of 1/2 circle or 1/2 length of arena

**NOTE:** The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

**70 Points +/- Maneuver Total less Penalty Points = Total Score**

**Judges Score (Content):** +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT									Natural Ranch Horse	Penalty Total	Score	OP
			1	2	3	4	5	6	7	8	9				
Maneuver Description			R, LF SS, CL	L, LF SS, CL	Stop	R Spin	Stop	L Spin	Stop						
Tie Breaker →													1st		
1	605	Penalty													
		Content	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2			+1		74.5	2
2	601	Penalty													
		Content	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1			+1/2		75	1
3	600	Penalty						2							
		Content	0	+1	0	+1/2	+1/2	+1	+1/2			0	2	71.5	5
4	603	Penalty	2												
		Content	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1			+1/2	2	73	4
5	604	Penalty						2	1						
		Content	0	0	+1	+1/2	+1/2	-1/2	+1/2			0	3	69	6
6	602	Penalty													
		Content	+1/2	+1/2	+1	-1/2	+1/2	+1/2	+1			0		73.5	3
		Penalty													
		Content													
		Penalty													
		Content													

Judges Signature: \_\_\_\_\_



**RANCH COW WORK**  
**Advanced & Open**

Show *Cinch Up*

Judge *Ramona Koch*

3 min when the gate closes behind the cow. 1 min warning, judges whistle when circling is complete.

Date *7/9*

**1 POINT PENALTY**

- A. Loss of working Advantage
- C. Using corner or end of arena to turn cow
- E. Changing sides of arena to turn the cow
- F. First missed loop (Advanced Am)
- L. For each Length horse runs past the cow
- P. Working out of position
- S. Slipping Rein
- T. Turning cow before the mid marker on first turn

**2 POINT PENALTY**

- A. Going around corner before turning cow
- B. In an open field turn animal gets within 3 feet of the end fence before being turned
- C. Failure to catch - Advanced Am.

**3 POINT PENALTY**

- E. Exhausting or overworking the cow
- F. Missed first loop - Open
- H. Hanging up on fence (refusing to turn)
- I. Illegal catch (advanced Am)
- K. Knock down cow w/out working advantage

**5 POINT PENALTY**

- A. Not getting a turn each way
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- F. Missed both loops (Open)
- I. Illegal catch (Open)

**MAJOR PENALTY - "OP":**

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (expt. in snaffle bit or hackamore)
- I. Illegal catch at the end of the run
- J. Schooling between reining & cow work or before cow work
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- N. Failure to attempt any part of the class
- R. Complete loss of rope (falls completely to the ground)

**DISQUALIFIED - DQ (score -0-)**

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- J. When roping, flipping cow on back w/ feet off the ground
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP		
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		Position & Control	Degree of Difficulty				Eye Appeal	
					1st	2nd	1st	2nd	TRACK & RATE	STOP & HOLD							
		<b>Tie Breaker →</b>	4		5					3	2	6	7		1st		
1	605	Penalty		1 E							5 F				6	62 1/2	5
		Content	0	-1/2	+1/2	+1/2				-1		-1	0	0			
2	604	Penalty			1 F										1	72	2
		Content	0	0	0	+1/2				+1	+1	+1/2	0	0			
3	602	Penalty			1, L						5 F				6	60 1/2	6
		Content	-1	-1	0	0				-1/2		-1/2	0	-1/2			
4	603	Penalty														69 1/2	4
		Content	0	1/2	-1/2	-1/2				+1/2	+1	-1/2	0	0			
5	600	Penalty														70	3
		Content	0	0	0	+1/2				-1/2	0	0	0	0			
6	601	Penalty														72 1/2	1
		Content	0	0	+1/2	+1/2				+1/2	+1	0	0	0			
		Penalty															
		Content															
		Penalty															
		Content															

Judges Signature: *Ramona Koch*



# RANCH RIDING

Division Open  
Revised 12/2022

No Penalty in WT for using 2 hands

Show Cinch Up

Date 7-9-23

Judge Ramona Koch

### 1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Break of gait at walk or trot for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver

### 3 POINT PENALTY

- B. Break of gait at lope - except when correcting an incorrect lead
- G. Break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead, Out of lead, Cross Canter for MORE than (2) strides
- T. Trotting more than (3) Strides when making a simple change
- R. Draped Reins

### 5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative, (balk or evade)

### DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

### MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Missed Pattern - eliminate or add maneuver, incomplete maneuver
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT													Natural Ranch Horse appearance	Penalty Total	Score	OP		
			1	2	3	4	5	6	7	8	9	10	11	12	13						
			W	T	Ex T	L	Ex L	stop	T	L	W	Stop back									
Tie Breaker →					2	4						3								1st	
1	604	Penalty																			
		Content	+1/2	0	0	+1/2	0	+1/2	0	0	+1/2	0							0		72
2	600	Penalty																			
		Content	0	0	0	+1/2	0	+1/2	+1/2	0	0	0							0		71 1/2
3	605	Penalty				3L															
		Content	0	-1/2	0	-1/2	0	-1/2	0	-1/2	0	0							0	3	65
4	603	Penalty	1B				3B														
		Content	-1/2	0	0	+1/2	0	0	0	0	0	+1/2							0	4	66 1/2
5	601	Penalty																			
		Content	0	-1/2	0	+1/2	0	0	0	+1/2	+1/2	-1/2							0		70 1/2
6	602	Penalty																			
		Content	0	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	0							+1/2		73
		Penalty																			
		Content																			
		Penalty																			
		Content																			

Judges Signature: Ramona Koch



Revised 12/22

# RANCH TRAIL

Division Open

No Penalty in WT for using 2 hands

Show Cinch Up

Judge D Douglas

Date 7/9

### 1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle.  
(Ticks through brush piles or jumbles will not be penalized)
- K. Skipping over or failing to step into required space
- r. Split pole in lope over
- S. One or two steps, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot
- V. Wrong lead or out of lead for 2 strides or less

### 3 POINT PENALTY

- G. Break of gait at walk or trot for MORE than (2) strides
  - L. Wrong lead, out of lead, Break of gait at lope, except when correcting an incorrect lead
  - R. Draped reins
  - S. Three or four steps on dismount or ground tie
- ### 5 POINT PENALTY
- B. Spurring / hitting in front of cinch at any time
  - C. Blatant Disobedience
  - E. Instill Fear or praise
  - H. Unsafe Rope Handling
  - K. Knock over, step out, or fall off of an obstacle
  - L. Let go of gate
  - O. Drop an object to be carried slicker, rope etc.
  - R. First or Second refusal cumulative
  - S. FIVE or more steps on dismount or ground tie

### MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
  - D. Failure to dally and remain dalled during log drag
  - E. Repeated blatant disobedience
  - H. Use of 2 hands (except in snaffle bit or hackamore)
  - N. Failure to attempt an Obstacle
  - M. More than one finger between split reins or any fingers between romal reins (except two rein)
  - P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
  - R. Third refusal (Balk or evade), will be asked to move on
- ### DQ (score -0-)
- A. Inhumane Treatment
  - B. Lameness
  - G. Illegal Equipment
  - H. Leaving Arena before pattern is complete
  - N. Improper Western Attire
  - D. Disrespect or misconduct
  - F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	OBSTACLE SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	OP	
		1	2	3	4	5	6	7	8	9					
Maneuver Description		Gate	DRAG	L. Cinch sidepass	bridge	Trot Over	Back Figure 8	LOPE Dismount							
Tie Breaker →													1st		
1	302	Penalty		-1											
		Content	+1 1/2	+1	+1 1/2	+1	+1 1/2	+1	+1 1/2						77
2	605	Penalty					-1, -1								
		Content	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2					78.5
3	603	Penalty													
		Content	+1 1/2	+1	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1					79.5
4	602	Penalty													
		Content	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1	+1 1/2						80
5	600	Penalty													
		Content	+1 1/2	+1 1/2	+1 1/2	0	+1	+2	+1						78.5*
6	601	Penalty													
		Content	+1 1/2	+1	+1 1/2	+1 1/2	+2	+1 1/2	+1 1/2						80*
7	604	Penalty													
		Content	+1 1/2	+2	+1 1/2	+1 1/2	+1 1/2	+1	+1 1/2						80.5
		Penalty													
		Content													

Judges Signature: \_\_\_\_\_