



VRH & RHC RANCH CUTTING

Date:	5/20/2023
Show:	CCRHC
Class:	NOVICE
Judge:	Fielding Rogers

1 point

- A - losing working advantage
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

3 points

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

5 points

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - illegal equipment
- F - fall of horse/rider
- N - improper western attire
- H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #	PENALTIES					MANEUVER SCORES										Penalty Total	Score	Off Pattern	
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Courage	Avg Cow 1/Cow 2					
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal								
1	V	C				B - 1/2	-1	0	-1	0	-1/2	0	-1/2	0		7	59 1/2		
2			SCR																
3	V	A				0	-1/2	0	-1/2	-1/2	-1/2	0	0	0		1	67		
4	V	A				0	-1/2	0	-1/2	0	+1/2	0	0			2	67 1/2		
5	V					0	0	0	0	-1	-1/2	0	-1/2				68		
6	V					B - 1	-1/2	0	-1/2	-1/2	-1/2	0	0			5	62		

Judge's Signature: *Fielding Rogers*

AQHA

VRH ROOKIE COW WORK

Date:	5/21/2023
Show:	CCRHC
Class:	Rookie Ama.
Judge:	Feilding Rogers

1 point

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

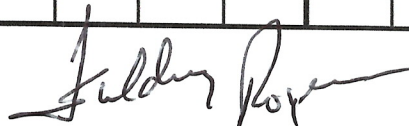
- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points					1 POINT	3 POINT	5 POINT				
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked							
		1	3	4	5	2							
1	254	0	0	0	+1/2	+1/2	-1P				1	70	
2	255	-1/2	0	0	-1/2	0						69	
3	252	-1/2	0	0	0	0	1P				1	68 1/2	
4	256	0	0	0	+1/2	+1/2						71	
5	250	-1	0	0	-1/2	0						68 1/2	*
6	200	-1/2	0	-1/2	-1/2	-1/2						67 1/2	

Judge's Signature: 

AQHA

VRH RANCH REINING

Date:	5/21/2023
Show:	CCRHC
Class:	NOVICE
Judge:	Feilding Rogers

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		4	1	5	6	7	2	8	3	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent				
TIE-BREAKER		R Circles Stop	R Spins	L Circles Stop	L Spins	RLF, CL, LLE, CL	R Run Down Roll Back	L Run Down Roll Back	Stop & Back					
1	251		-1/2		-1/2	-5						-6	67	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2				
		PENALTY				1/2								
2	200			+1/2	0	0	-1/2	+1/2	-1/2			-1/2	69 1/2	
		MANEUVER SCORE	0	0	+1/2	0	0	-1/2	+1/2	-1/2				
		PENALTY												
3	252					+1/2	-1/2	-1/2	0				69 1/2	*
		MANEUVER SCORE	0	0	0	0	+1/2	-1/2	-1/2	0				
		PENALTY	2				OP							
4	256		-1/2	0	0	-1/2	+1/2	-1	-1/2	0		-2	66	OP
		MANEUVER SCORE	-1/2	0	0	-1/2	+1/2	-1	-1/2	0				
		PENALTY												
5	254		0	-1/2	+1/2	0	+1	-1/2	0	-1/2			70	
		MANEUVER SCORE	0	-1/2	+1/2	0	+1	-1/2	0	-1/2				
		PENALTY				1								
6	255		+1/2	+1/2	0	0	+1/2	+1/2	0	+1/2		-1	71 1/2	
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	0	+1/2				
		PENALTY												
7	250		-1/2	-1/2	+1/2	0	-1/2	-1/2	-1/2	-1/2		-8	59 1/2	
		MANEUVER SCORE	-1/2	-1/2	+1/2	0	-1/2	-1/2	-1/2	-1/2				
		PENALTY	1 1/2				1 1/2	2						
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature:

Feilding Rogers

AQHA

VRH RANCH TRAIL

Date:	5/20/2023
Show:	CCRHC
Class:	Novice
Judge:	Fielding Rogers

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		L Push Gate	Ext Walk Over Log	Log Drag & Wall	Ext. Trot	Trot Over Log	Back L	L Lead Over Poll	Walk Over 1 1/2 R	Trot, Rope Dummy	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent						
9	251	PENALTY													-2	71 1/2 GS	
		MANEUVER SCORE	-1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1	+1				71 1/2	
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature:

Fielding Rogers

AQHA

VRH & RHC RANCH RIDING

Date:	5/20/2023
Show:	CCRHC
Class:	Novice
Judge:	Fielding Rogers

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES													Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points - 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
TIE-BREAKER		Trot	Trot Over Logs	Trot C Sidepass	Walk	Lope R Lead	Change Leads	Lope L Lead	Ext. Trot	Trot	Walk	Stop Back	360	Et				
MANEUVER DESCRIPTION																		
1	254				1				1		OP							
		PENALTY																
		MANEUVER SCORE	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0	0	+1/2	-1/2	+1/2	+1/2	+1/2		-2	70 1/2 OP
2	252											OP						
		PENALTY																
		MANEUVER SCORE	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0	-1/2	0	0			71 1/2 OP
3	251																	
		PENALTY																
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1	+1	+1/2	+1/2	+1/2	0	+1/2	+1			77
4	255																	
		PENALTY																
		MANEUVER SCORE	+1/2	-1	0	0	0	+1	0	+1/2	0	+1/2	+1/2	0	+1/2			72 1/2
5	200																	
		PENALTY																
		MANEUVER SCORE	0	+1	+1/2	0	+1/2	-1/2	+1/2	+1	+1/2	0	+1/2	0	+1/2			74 1/2
6	201																	
		PENALTY																
		MANEUVER SCORE	+1/2	+1/2	-1/2	0	+1/2	0	0	+1/2	+1/2	+1/2	0	-1/2	0			72
7	256																	
		PENALTY																
		MANEUVER SCORE	+1/2	0	0	0	+1/2	-1/2	0	0	+1/2	0	+1/2	-1/2	+1/2			71 1/2
8	253																	
		PENALTY				1												
		MANEUVER SCORE	+1/2	+1	+1/2	0	+1	0	0	+1	+1	0	+1/2	0	+1/2		-1	75

Judge's Signature: *Fielding Rogers*

