

WSVRHA
Western States Versatility
Ranch Horse Association

RANCH COW WORK

Open

603

3 min when the gate closes behind the cow, 1 min warning, judges whistle when circling is complete.

Show: Cinch Up Productions

Judge:

Date: 7/3/2022

- 1 POINT PENALTY**
- A. Loss of working Advantage
 - C. Using corner or end of arena to turn cow
 - E. Changing sides of arena to turn the cow
 - F. First missed loop (Advanced Am)
 - L. For each Length horse runs past the cow
 - P. Working out of position
 - S. Slipping Rein
 - T. Turning cow before the mid marker on first turn
- 2 POINT PENALTY**
- A. Going around corner before turning cow
 - B. In an open field turn animal gets within 3 feet of the end fence before being turned
 - C. Failure to catch - Advanced Am.
 - I Illegal catch (Amateur)


- 3 POINT PENALTY**
- E. Exhausting or overworking the cow
 - F. Missed first loop - Open
 - H. Hanging up on fence (refusing to turn)
 - K. Knock down cow w/out working advantage
- 5 POINT PENALTY**
- A. Not getting a turn each way
 - B. Spurring or hitting in front of the cinch at any time
 - C. Blatant Disobedience
 - E. Instill Fear or praise
 - F. Missed both loops (Open)
 - I Illegal catch (Open)

- MAJOR PENALTY - "OP":**
Cannot place above others who complete pattern correctly
- A. Turn Tail
 - E. Repeated blatant disobedience
 - H. Use of 2 hands (expt. in snaffle bit or hackamore)
 - I. Illegal catch at the end of the run
 - J. Schooling brwn reining & cow work or before cow work
 - K. Schooling between cows, if new cow awarded
 - N. Failure to attempt any part of the class
 - M. More than one finger between split reins or any fingers between romal reins (except two rein)
 - R. Complete loss of rope (falls completely to the ground)
- DISQUALIFIED - DQ (score -0-)**
- A. Inhumane Treatment
 - B. Lameness
 - G. Illegal Equipment
 - H. Leaving the arena before the run is complete
 - N. Improper Western Attire
 - D. Disrespect or misconduct
 - F. Fall of horse/rider


NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score													Judges			
Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor																
W/O	Back #	RUN CONTENT											Penalty Total	Score	OP	
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		Position & Control	Degree of Difficulty	Eye Appeal				
				1st	2nd	1st	2nd	TRACK & RATE	STOP & HOLD							
		Tie Breaker →	6	5	3	4	5	5	2	7	5	4	1st			
		Penalty							5F							
		Content	0	-1/2	0	1/2			-1	-1/2	-1/2	0	0	5	61	
602		Penalty							5F							
		Content	0	+1/2	+1/2	+1/2			+1	-1/2	+1/2	+1/2	+1/2	5	6 1/2	
603		Penalty			1C				5F							
		Content	-1	-1	-1	-1			-1/2	-1/2	-1	0	-1	6	56	
		Penalty														
		Content	+1/2		+1	+1										
		Penalty														
		Content														
		Penalty														
		Content														
		Penalty														
		Content														

Judges Signature: *Mike Gule*



WSVRHA
Western States Versatility
Ranch Horse Association



RANCH COW WORK Advanced 503

Show: Cinch Up Productions

Judge:

Date: 7/3/2022

3 min when the gate closes behind the cow 1 min warning, judges whistle when circling is complete

1 POINT PENALTY

- A. Loss of working Advantage
- C. Using corner or end of arena to turn cow
- E. Changing sides of arena to turn the cow
- F. First missed loop (Advanced Am)
- L. For each Length horse runs past the cow
- P. Working out of position
- S. Slipping Rein
- T. Turning cow before the mid marker on first turn

2 POINT PENALTY

- A. Going around corner before turning cow
- B. In an open field turn animal gets within 3 feet of the end fence before being turned
- C. Failure to catch - Advanced Am.
- I Illegal catch (Amateur)

3 POINT PENALTY

- E. Exhausting or overworking the cow
- F. Missed first loop - Open
- H. Hanging up on fence (refusing to turn)
- K. Knock down cow w/out working advantage

5 POINT PENALTY

- A. Not getting a turn each way
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- F. Missed both loops (Open)
- I. Illegal catch (Open)

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (expt. in snaffle bit or hackamore)
- I. Illegal catch at the end of the run
- J. Schooling btwn reining & cow work or before cow work
- K. Schooling between cows, if new cow awarded
- N. Failure to attempt any part of the class
- M. More than one finger between split reins or any fingers between roman reins (except two rein)
- R. Complete loss of rope (falls completely to the ground)

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score													Judges			
Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor																
W/O	Back #	RUN CONTENT											Penalty Total	Score	OP	
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		Position & Control	Degree of Difficulty	Eye Appeal				
				1st	2nd	1st	2nd	TRACK & RATE	STOP & HOLD							
		Tie Breaker →	7	6	4	5	2	3	12	11	8	9	10	1st		
		Penalty														
		Content	+1/2	+1	+1	+1	+1/2	+1/2			+1/2	+1/2	+1/2			76
305		Penalty					1A									
		Content	+1/2	0	1/2	0	+1/2	-1/2	+1/2		0	0	+1/2		1	71
502		Penalty					1A									
		Content	0	0	+1	+1/2	-1/2	-1/2		0	+1/2	0			1	70
501		Penalty					1C									
		Content	0	0	0	+1/2	0	+1/2		0	+1/2	+1/2			1	71
506		Penalty														
		Content	+1	+1/2	+1/2	0		+1/2	+1/2		+1/2	+1/2	+1/2			75 1/2
504		Penalty														
		Content	+1/2	0	0	0	0	+1/2		+1/2	+1	0				72 1/2
304		Penalty								OP						
		Content	0	+1/2	0	+1/2	+1			+1	+1/2	+1	0	+1/2		75 OP
		Penalty														
		Content														

Judges Signature: *Mike L...*



RANCH COW WORK Limited 403

Show: Cinch Up Productions

Judge:

Date: 7/3/2022

1 minute 45 seconds when the gate closes behind the cow.
50 second warning, do not have to work the full time

1 POINT PENALTY

- A. Loss of working advantage
- E. Driving the cow down the opposite fence, changing sides
- P. Working out of position
- S. Slipping Rein
- T. Failure to drive cow passed mid marker on the second drive before time expires

3 POINT PENALTY

- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- F. Failure to attempt any part of the class
- H. Use of two hands (except in the snaffle bit or hackamore)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal or failed equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT												Penalty Total	Score	OP	
		Box			Drive			Box			Drive						
		Position & Control	Eye Appeal	Degree of Difficulty	Position & Control	Eye Appeal	Degree of Difficulty	Position & Control	Eye Appeal	Degree of Difficulty	Position & Control	Eye Appeal	Degree of Difficulty				
		Tie Breaker →	2	9	13	25	10	6	3	11	7	4	12	8	1st		
404		Penalty				OP											69 1/2 OP
		Content	+1/2	+1/2	0	+1/2	0	0	-1	0	0	-1	0	0			
403		Penalty															71 1/2
		Content	0	0	0	-1/2	0	0	+1/2	1/2	0	+1/2	+1/2	0			
402		Penalty															75 1/2
		Content	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1	0	+1	+1	0			
401		Penalty															73 1/2
		Content	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0			
408		Penalty															68 1/2
		Content	-1/2	-1/2	0	-1/2	0	0	+1/2	0	0	0	-1/2	0			
407		Penalty															72
		Content	0	1/2	0	0	1/2	0	0	+1/2	0	0	+1/2	0			
405		Penalty															70
		Content	-1	0	0	-1	+1/2	0	+1/2	+1/2	0	+1/2	0	0			
		Penalty															
		Content															

Judges Signature: Mike Lul

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH COW WORK INTERMEDIATE

303

2 Minutes when the gate closes behind the cow, 1 Minute warning. Do not have to work the full time

Show: Cinch Up Productions

Judge:

Date: 7/3/2022

1 POINT PENALTY

- A. Loss of working Advantage
- P. Working out of position
- S. Slipping Rein
- T. Cow and/or Horse stopping before the mid marker

3 POINT PENALTY

- E. Exhausting or overworking
- K. Knock down cow w/out working advantage
- L. Losing cow while boxing

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- F. Failure to attempt any part of the class
- H. Use of two hands (except in the snaffle bit or hackamore)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)

DO (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal or failed equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT								Penalty Total	Score	OP		
		Boxing			Roping			Degree of Difficulty	Eye Appeal					
		Box (Position & Control)	Drive (Position & Control)	Stop (Form & quality)	Track Cow	Rope Handling	Stop (Form & quality)							
		Tie Breaker →	7	2	3	5	4	6	8	9	1st			
	301	Penalty												75 1/2
	301	Content	+1	+1	+1/2	+1	+1	+1/2	0	+1/2				
	303	Penalty												75
	303	Content	+1	+1/2	+1	+1/2	+1	+1/2	0	+1/2				
	302	Penalty												74
	302	Content	+1/2	+1/2	+1/2	+1	+1	1/2	0	0				
		Penalty												
		Content												
		Penalty												
		Content												
		Penalty												
		Content												
		Penalty												
		Content												

Judges Signature: Mike Lee

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH COW WORK

Novice ~~204~~ 203

Show: Cinch Up Productions

Judge:

Date: 7/3/2022

50 seconds when the gate closes behind the cow.
No warning, must work to the buzzer

1 POINT PENALTY

- A. Loss of working advantage
- P. Working out of position
- S. Slipping Rein

3 POINT PENALTY

- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of two hands (except in the snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal or failed equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

COW WORK SCORING GUIDELINES

75 & higher - Total control, excellent form & position on cow, high degree of difficulty, excellent eye appeal.
73-74 - Good form & position on cow, good control of cow, high degree of difficulty with good eye appeal
71-72 - A credit earning run with correct form and position, better than average control of cow with some degree of difficulty and eye appeal.
70 - Control, correct form, average degree of difficulty.
68-69 - Slight loss of form or position on cow. Average degree of difficulty and eye appeal, good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67 - Trouble controlling cow and/or rider/horse is out of position. Loss of eye appeal.
65 & below - Incurs major penalties, loss of control and position. Total lack of credit.

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT					Penalty Total	Score	OP
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked			
	Gate Breaker →	2	3	4	5	6		1st	
204	Penalty								
	Content	+1/2	0	0	+1/2	0			71
406	Penalty								
	Content	-1/2	0	-1	-1/2	0			68
201	Penalty								
	Content	+1	+1	+1	+1/2	0			73 1/2
213	Penalty	3L							
	Content	-1/2	0	0	-1/2	0	3		66
218	Penalty								
	Content	+1/2	+1/2	-1/2	+1/2	0			71
202	Penalty	3L							
	Content	0	0	+1/2	0	0	3		67 1/2
203	Penalty								
	Content	-1/2	0	-1/2	0	0			69
207	Penalty	3L							
	Content	+1/2	0	-1/2	0	0	3		67

Judges Signature:

Mike Luel

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH COW WORK Novice 204 ²⁰³

Show: Cinch Up Productions

Judge:

Date: 7/3/2022

50 seconds when the gate closes behind the cow.
No warning, must work to the buzzer

1 POINT PENALTY

- A. Loss of working advantage
- P. Working out of position
- S. Slipping Rein

3 POINT PENALTY

- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of two hands (except in the snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded

DQ (score -0)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal or failed equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

COW WORK SCORING GUIDELINES

75 & higher - Total control, excellent form & position on cow, high degree of difficulty, excellent eye appeal.
73-74 - Good form & position on cow, good control of cow, high degree of difficulty with good eye appeal
71-72 - A credit earning run with correct form and position, better than average control of cow with some degree of difficulty and eye appeal.
70 - Control, correct form, average degree of difficulty.
68-69 - Slight loss of form or position on cow. Average degree of difficulty and eye appeal. good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67 - Trouble controlling cow and/or rider/horse is out of position. Loss of eye appeal.
65 & below - Incurs major penalties, loss of control and position. Total lack of credit.

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT						Penalty Total	Score	OP
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	Comment			
	Breaker →	2	3	4	5	6		1st		
	206	Penalty							73 1/2	
		Content	+1	+1/2	+1 1/2	+1/2	0			
	205	Penalty							71 1/2	
		Content	-1/2	+1	+1/2	+1/2	0			
	215	Penalty	3L					3	67	
		Content	-1/2	0	+1/2	0	0			
	211	Penalty							69 1/2	
		Content	+1/2	0	-1	0	0			
	208	Penalty							69	
		Content	+1/2	0	-1	-1/2	0			
	216	Penalty							70	
		Content	+1	+1/2	-1/2	-1	0			
		Penalty								
		Content								
		Penalty								
		Content								

Judges Signature: *Mike Lusk*

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH COW WORK

Youth 104 ~~103~~ 103

Show: Cinch Up Productions

Judge:

50 seconds when the gate closes behind the cow.
No warning, must work to the buzzer

Date: 7/3/2022

1 POINT PENALTY

- A. Loss of working advantage
- P. Working out of position
- S. Slipping Rein

3 POINT PENALTY

- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Tum Tail
- E. Repeated blatant disobedience
- H. Use of two hands (except in the snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal or failed equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

COW WORK SCORING GUIDELINES

75 & higher - Total control, excellent form & position on cow, high degree of difficulty, excellent eye appeal.
73-74 - Good form & position on cow, good control of cow, high degree of difficulty with good eye appeal
71-72 - A credit earning run with correct form and position, better than average control of cow with some degree of difficulty and eye appeal.
70 - Control, correct form, average degree of difficulty.
68-69 - Slight loss of form or position on cow. Average degree of difficulty and eye appeal. good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67 - Trouble controlling cow and/or rider/horse is out of position. Loss of eye appeal.
65 & below - Incurs major penalties, loss of control and position. Total lack of credit.

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

RUN CONTENT

W/O	Back #	RUN CONTENT						Penalty Total	Score	OP
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	Comment			
		Tie Breaker →	2	3	4	5	6	1st		
	104	Penalty							70	
		Content	+1/2	0	-1/2	0	0			
	101	Penalty							71	
		Content	+1/2	+1/2	-1/2	+1/2	0			
	106	Penalty	3L						3	68
		Content	+1/2	0	+1/2	0	0			
		Penalty								
		Content								
		Penalty								
		Content								
		Penalty								
		Content								

Judges Signature: *Mike Lind*

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH COW WORK Youth 103

Show: Cinch Up Productions

Judge:

3 min when the gate closes behind the cow. 1 min warning, judges whistle when circling is complete.

Date: 7/3/2022

1 POINT PENALTY

- A. Loss of working Advantage
- C. Using corner or end of arena to turn cow
- E. Changing sides of arena to turn the cow
- F. First missed loop (Advanced Am)
- L. For each Length horse runs past the cow
- P. Working out of position
- S. Slipping Rein
- T. Turning cow before the mid marker on first tum

2 POINT PENALTY

- A. Going around corner before turning cow
- B. In an open field turn animal gets within 3 feet of the end fence before being turned
- C. Failure to catch - Advanced Am.
- I. Illegal catch (Amateur)

3 POINT PENALTY

- E. Exhausting or overworking the cow
- F. Missed first loop - Open
- H. Hanging up on fence (refusing to turn)
- K. Knock down cow w/out working advantage

5 POINT PENALTY

- A. Not getting a turn each way
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- F. Missed both loops (Open)
- I. Illegal catch (Open)

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
 - E. Repeated blatant disobedience
 - H. Use of 2 hands (expt. in snaffle bit or hackamore)
 - I. Illegal catch at the end of the run
 - J. Schooling btwn reining & cow work or before cow work
 - K. Schooling between cows, if new cow awarded
 - N. Failure to attempt any part of the class
 - M. More than one finger between split reins or any fingers between roman reins (except two rein)
 - R. Complete loss of rope (falls completely to the ground)

DISQUALIFIED - DQ (score -8)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/nder

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

Judges

70 Points +/- Maneuver Total less Penalty Points = Total Score		Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor														
RUN CONTENT													Penalty Total	Score	OP	
W/O	Back #	BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		Position & Control	Degree of Difficulty	Eye Appeal				
				1st	2nd	1st	2nd	TRACK & RATE	STOP & HOLD							
													1st			
	Tie Breaker →															
	102	Penalty Content	+1/2	0	+1/2, +1/2	+1				+1	2 C	-1/2		2	70	
		Penalty Content														
		Penalty Content														
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Judges Signature: *Mike Lund*

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