

YOUTH



RANCH CUTTING Division:
Youth 101

Show: Fall Classic

Judge:

2 Cows / 2 minutes, with a 1 minute warning.
Do not have to work the full time

Date: 10/2/2021

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows
- DISQUALIFIED - DQ (score -0-)**
- A. Inhumane Treatment
- B. Lameness
- E. Excessive disturbance of the herd
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP		
			Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Courage	Excess Herd Help					
														1st			
	110	Penalty						1A							1	70	
		Content	0	+1	+1/2	0	-1/2	-1/2	+1/2	0							
	111	Penalty			5L					5L					10	60	
		Content	+1/2	-1/2	0	0	+1/2	-1/2	0	0	0						
		Penalty															
		Content															
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		Penalty															
		Content															

Judges Signature: _____

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH REINED WORK Youth 102

No Penalty in WT for using 2 hands

Show: Fall Classic

Judge

Date: 10/2/2021

1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- S. Slipping Rein

2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- D. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
- T. Trotting in excess of 1/2 circle or 1/2 length of arena
- DQ (score -0-)
- A. Inhumane Treatment
- B. Lameness
- D. Disrespect or misconduct
- F. Fall of horse/ rider
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT										Penalty Total	Score	OP		
			1	2	3	4	5	6	7	8	9	10					
			LUR	RUR	S	3/4 L	S	3/4 R	S/B								
Tie Breaker →			6	7	1	2	3	4	5								1st
	555	Penalty Content	2	1/2		OP											2 1/2 64 1/2 OP
	110	Penalty Content	+1/2	+1/2	0	-1/2	+1/2	+1/2	+1/2								72
	111	Penalty Content	2	2	0												4 60
		Penalty Content															
		Penalty Content															
		Penalty Content															
		Penalty Content															
		Penalty Content															
		Penalty Content															

Judges Signature: *Don Sawyer*

65 1/2 67 1/2

YOUTH

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH RIDING Division

Show Fall Classic

Date 10-3-21

No Penalty in WT for using 2 hands

Judge Bill S

1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Break of gait at walk or trot for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative, (balk or evade)

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

3 POINT PENALTY

- B. Break of gait at lope - except when correcting an incorrect lead
- G. Break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead, Out of lead, Cross Canter for MORE than (2) strides
- T. Trotting more than (3) Strides when making a simple change
- Draped Reins

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Missed Pattern - eliminate or add maneuver, incomplete maneuver
- L. Repeated Disobedience (Balk or evade), will be asked to move on
- R. H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT													Penalty Total	Score	OP
		1	2	3	4	5	6	7	8	9	10	11	12	13			
		W	SPR	WO's	EXT	T	S3W E way	RL	EXL RT	Colled CL	W	LL	EXT	SCB			
		Tie Breaker →													1st		
	117																
		Penalty															
		Content	0	+1/2	0	0	0	0	+1/2	-1/2	-1/2	0	0	0	+1/2	4	66 1/2
	110																
		Penalty															
		Content	0	0	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2	+1/2	+1/2	4	68
		Penalty															
		Content															
		Penalty															
		Content															
		Penalty															
		Content															
		Penalty															
		Content															
		Penalty															
		Content															

Judges Signature: _____

