

NOVICE



RANCH CUTTING Division: Show: Fall Classic
 Novice 201
 Judge:
 2 Cows / 2 minutes, with a 1 minute warning.
 Do not have to work the full time
 Date: 10/2/2021

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows
- DISQUALIFIED - DQ (score -0)**
- A. Inhumane Treatment
- B. Lameness
- E. Excessive disturbance of the herd
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score																		
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor																		
W/O	Back #		RUN CONTENT										Penalty Total	Score	OP			
			Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Courage	ExcessHerd Help						
	220	Penalty	SL							IA							6	66 1/2
		Content	-1	-1	+ 1/2	0	- 1/2	- 1/2	0	0	0	0	0	0	0			
	223	Penalty																7 1/2
		Content	+ 1/2	+ 1/2	+ 1/2	0	+ 1/2	- 1/2	0	0	0	0	0	0	0			
	221	Penalty		SE						SL							10	59
		Content	- 1/2	+ 1/2	0	0	-1	0	0	0	0	0	0	0	0			
	222	Penalty		SL						IAIA							7	61
		Content	0	-1	+ 1/2	0	- 1/2	-1	0	0	0	0	0	0	0			
	226	Penalty		IA													1	69
		Content	- 1/2	- 1/2	+ 1/2	0	0	+ 1/2	0	0	0	0	0	0	0			
	224	Penalty		SL						EOFHOP								59 1/2
		Content	-1	- 1 1/2	0	0	-1	-1	0	-1	0	0	0	0	0			
		Penalty																
		Content																
		Penalty																
		Content																

Judges Signature: _____

WSVRHA
Western States Versatility
Ranch Horse Association



**RANCH REINED
WORK**
Novice 202

Show: Fall Classic

Judge *Dorby Sanguinetti*

No Penalty in WT for using 2 hands

Date: 10/2/2021

1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- S. Shipping Rein

2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise

MAJOR PENALTY - "OP":

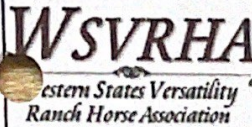
- Cannot place above others who complete pattern correctly
 - D. Repeated blatant disobedience
 - H. Use of 2 hands (except in snaffle bit or hackamore)
 - M. More than one finger between split reins or any fingers between romal reins (except two rein)
 - P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
 - T. Trotting in excess of 1/2 circle or 1/2 length of arena
- DQ (score -0-)**
- A. Inhumane Treatment
 - B. Lameness
 - D. Disrespect or misconduct
 - F. Fall of horse/rider
 - G. Illegal Equipment
 - H. Leaving Arena before pattern is complete
 - N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score														
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor														
W/O	Back #	RUN CONTENT										Penalty Total	Score	OP
		1	2	3	4	5	6	7	8	9	10			
		Left	Right	S	3/4 L	S	3/4 R	S/B						
Tie Breaker →														
	221	Penalty	2	2				2					6	62
		Content	0	0	-1	-1/2	-1/2	0	0					
	222	Penalty						1/2					1/2	70
		Content	+1/2	+1/2	-1/2	0	0	0	0					
	220	Penalty												7 1/2
		Content	+1/2	0	0	0	0	+1/2	1/2					
	227	Penalty	1/2	1/2									1	68 1/2
		Content	0	0	+1/2	-1	0	0	0					
	224	Penalty												68
		Content	+1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2					
	225	Penalty												70
		Content	0	-1/2	-1/2	+1/2	0	+1/2	0					
	223	Penalty												73
		Content	+1/2	+1/2	0	+1/2	+1/2	0	+1					
	226	Penalty	5										5	63
		Content	-1/2	0	0	-1/2	0	0	0					
		Penalty												
		Content												

Judges Signature: _____

Dorby Sanguinetti



RANCH COW WORK

Novice ~~201~~ 203

50 seconds when the gate closes behind the cow.
No warning, must work to the buzzer

Show: Fall Classic

Judge: *Debbi Sargent*

Date: 10/3/2021

1 POINT PENALTY

- A. Loss of working advantage
- P. Working out of position
- S. Slipping Rein

3 POINT PENALTY

- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of two hands (except in the snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal or failed equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

COW WORK SCORING GUIDELINES

75 & higher - Total control, excellent form & position on cow, high degree of difficulty, excellent eye appeal.
73-74 - Good form & position on cow, good control of cow, high degree of difficulty with good eye appeal.
71-72 - A credit earning run with correct form and position, better than average control of cow with some degree of difficulty and eye appeal.
70 - Control, correct form, average degree of difficulty.
68-69 - Slight loss of form or position on cow. Average degree of difficulty and eye appeal. good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67 - Trouble controlling cow and/or rider/horse is out of position. Loss of eye appeal.
65 & below - Incurs major penalties, loss of control and position. Total lack of credit.

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT						Penalty Total	Score	OP
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	Comment			
		Tie Breaker →						1st		
	226	Penalty							70 1/2	
		Content	+ 1/2	0	- 1/2	+ 1/2	0			
	227	Penalty							69	A
		Content	0	0	- 1/2	- 1/2	0			
	225	Penalty							70	A
		Content	0	0	+ 1/2	- 1/2	0			
	222	Penalty							69	B
		Content	- 1/2	0	0	- 1/2	0			
	223	Penalty							71 1/2	
		Content	+ 1/2	0	+ 1/2	+ 1/2	0			
	221	Penalty	3L3L						6	61
		Content	- 1	0	- 1	- 1	0			
	220	Penalty	3L						3	64
		Content	- 1	0	- 1	- 1	0			
	224	Penalty							70	B
		Content	+ 1/2	+ 1/2	0	0	0			

Judges Signature: *Debbi Sargent*

NOVICE

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH RIDING Division

Show Fall Classic

Date 10-3-21

No Penalty in WT for using 2 hands

Judge Bills

1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Break of gait at walk or trot for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative, (balk or evade)

DQ (score -0)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

3 POINT PENALTY

- B. Break of gait at lope - except when correcting an incorrect lead
- G. Break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead, Out of lead, Cross Canter for MORE than (2) strides
- T. Trotting more than (3) Strides when making a simple change
- Draped Reins

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Missed Pattern - eliminate or add maneuver, incomplete maneuver
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- R. H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)

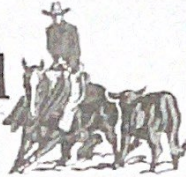
NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT													Penalty Total	Score	OP
		1	2	3	4	5	6	7	8	9	10	11	12	13			
		W	SPL	W's	EXT	T	S3rd	RL	EXL	Collected	W	LL	EXT	SIB			
		Tie Breaker ->															
	222			1											1	73	
		1/2	1/2	-1/2	1/2	1/2	1/2	1/2	0	0	1/2	1/2	1/2	0			
	223		1	1											2	69 1/2	
		0	-1/2	-1/2	0	0	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2			
	220			1											1	68 1/2	
		0	-1/2	-1/2	+1/2	0	-1/2	+1/2	0	0	0	-1/2	0	+1/2			
	226			1											1	70	
		0	+1/2	-1/2	+1/2	0	0	+1/2	-1/2	-1/2	0	0	+1/2	+1/2			
	227			1					1G						2	65 1/2	
		0	0	0	0	0	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	0			
	221			1											1	70 1/2	
		+1/2	+1/2	-1/2	+1/2	+1/2	0	0	0	0	-1/2	0	+1/2	0			
	224			1											1	69	
		0	0	0	+1/2	0	-1/2	0	0	-1/2	+1/2	0	0	0			

Judges Signature:

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH TRAIL
Division NOVICE

Show FALL
Judge DEBBY SAWHILL
Date 10-2-21

No Penalty in WT for using 2 hands

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of Gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle.
- (Ticks through brush piles or jumbles will not be penalized)
- I. Incorrect number of strides, if specified
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One or two steps, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot

3 POINT PENALTY

- B. Break of gait at lope, except when correcting an incorrect lead
- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

5 POINT PENALTY

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Unsafe Rope Handling
- K. Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cumulative
- S. FIVE or more steps on dismount or ground tie

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
 - D. Failure to dally and remain dallied during drag
 - E. Repeated blatant disobedience
 - H. Use of 2 hands (except in snaffle bit or hackamore)
 - N. Failure to attempt an Obstacle
 - M. More than one finger between split reins or any fingers between romal reins (except two rein)
 - P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
 - R. Third refusal (Balk or evade), will be asked to move on
- DQ (score -0-)**
- A. Inhumane Treatment
 - B. Lameness
 - G. Illegal Equipment
 - H. Leaving Arena before pattern is complete
 - N. Improper Western Attire
 - D. Disrespect or misconduct
 - F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score											Judges			
Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor														
W/O	Back #	OBSTACLE SCORES								Penalty Total	Score	OP		
Maneuver Description		1	2	3	4	5	6	7	8	9				
Tie Breaker →		Gate	Bridges	Back Thru	Lp. Rt. Lead	Trot Overs	Brush Pile	Log drag	Roping dummies	Trot Finish				
	221	4	8	7	6	5	1	2	3	4	1st			
		Penalty												
		Content	+1/2	0	-1/2	0	0	-1/2	-1/2	-1	12	53		
	226													
		Penalty												
		Content	+1/2	+1/2	0	+1/2	+1	0	0	0	0	72 1/2		
	222													
		Penalty		1 5	1					1	9	61 1/2		
		Content	+1/2	-1	0	+1/2	0	-1/2	+1/2	+1/2	0			
	223													
		Penalty					1	1			2	69 1/2		
		Content	0	0	0	0	-1/2	0	0	+1	+1			
	220													
		Penalty		1	1 1 1	1	1 1		OP	1	OP	7	63 1/2	2 OPS
		Content	+1/2	+1/2	-1/2	0	-1/2	+1/2		0				
	224													
		Penalty												
		Content	+1/2	0	-1/2	0	-1/2	-1/2	+1/2	0	+1/2		70	