

 <p>WSVRHA Western States Versatility Ranch Horse Association</p>	RANCH COW WORK INTERMEDIATE	Show <i>Cinch Up</i>
		Judge <i>R. Koch</i>
	2 Minutes when the gate closes behind the cow, 1 Minute warning, Do not have to work the full time	Date <i>3/15/2020</i>

1 POINT PENALTY

- A. Loss of working Advantage
- P. Working out of position
- S. Slipping Rein
- T. Cow and/or Horse stopping before the mid marker

3 POINT PENALTY

- E. Exhausting or overworking
- K. Knock down cow w/out working advantage

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- G. Illegal or failed equipment
- H. Use of two hands (except in the snaffle bit or hackamore)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT							Penalty Total	Score	OP	
			Boxing			Roping			Degree of Difficulty				Eye Appeal
			Box (Position & Control)	Drive (Position & Control)	Stop (Form & quality)	Track Cow	Rope Handling	Stop (Form & quality)					
		Tie Breaker →	2			3			4		1st		
1	339	Penalty											
		Content	0	0	0	0	+1/2	0	0	0			70 1/2
2	340	Penalty	3										
		Content	0	+1/2	+1	0	+1/2	0			3		69
3	334	Penalty											
		Content	+1/2	0	+1/2	0	+1/2	0	+1/2	0			72
4	338	Penalty											
		Content	0	-1/2	-1	0	-1/2	-1/2	0	0	1		66 1/2
5	335	Penalty											
		Content	+1/2	0	-1	0	+1/2	0	0	0			70
		Penalty											
		Content											
		Penalty											
		Content											
		Penalty											
		Content											

Judges Signature: Ramona Koch

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH CUTTING

Division: Int 301

2 Cows / 2 minutes, with a 1 minute warning.
Do not have to work the full time

Show: Cinch Up

Judge: K. Arlin

Date: 3/15/2020

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
 - E. Repeated blatant disobedience
 - H. Use of 2 hands (except in snaffle bit or hackamore)
 - M. More than one finger between split reins or any fingers between romal reins (except two rein)
 - T. Failure to cut two cows

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

herd 2

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT									Penalty Total	Score	OP		
			Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Courage				Excess Herd Help	
Tie Breaker →													1st			
1	340	Penalty	1A											1	66	
		Content	0	-1	0	-1/2	-1/2	-1/2	0	0	-1/2	0				
2	334	Penalty												0	70	
		Content	0	+1/2	0	0	0	0	0	-1/2	0	0				
3	339	Penalty		3B										3	65 1/2	
		Content	0	-1	0	0	-1/2	-1/2	0	+1/2	0	0				
4	335	Penalty		3H										3	69	
		Content	+1/2	+1/2	0	0	0	+1/2	0	+1/2	0	0				
		Penalty														
		Content														
		Penalty														
		Content														
		Penalty														
		Content														

Judges Signature: _____

Karen Miller

Int 302

	RANCH REINED WORK	Show <u>Cinch Up</u>
	Pattern # <u>7</u>	Judge <u>K. Arlin</u>
	No Penalty in WT for using 2 hands	Date <u>3/15/2020</u>

1/2 POINT PENALTY
 D. Delay lead change 1 stride
 F. Failure to remain 20' from fence on approach to stops and roll backs
 J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
 S. Over/Under spin up to 1/8

1 POINT PENALTY
 B. Over bridled per maneuver
 C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
 F. Out of frame per maneuver
 O. Over/Underspin between 1/8 & 1/4
 L. Out of lead
 S. Slipping Rein

2 POINT PENALTY
 B. Break of gait
 F. Freezing up in spin or roll back
 J. Jog over 2 strides but less than 1/2 circle
 L. Fail to lope before first marker
 M. Fail to lope past marker before stop is initiated
 S. On trot in patterns failure to stop before lope depart

5 POINT PENALTY
 B. Spurring or hitting in front of the cinch at any time
 C. Blatant Disobedience
 E. Instill Fear or praise

MAJOR PENALTY - "OP":
 Cannot place above others who complete pattern correctly
 D. Repeated blatant disobedience
 H. Use of 2 hands (except in snaffle bit or hackamore)
 M. More than one finger between split reins or any fingers between romal reins (except two rein)
 P. Missed Pattern - eliminate or add maneuver, incomplete maneuver
 T. Trotting in excess of 1/2 circle or 1/2 length of arena
DQ (score -0-)
 A. Inhumane Treatment
 B. Lameness
 D. Disrespect or misconduct
 F. Fall of horse/rider
 G. Illegal Equipment
 H. Leaving Arena before pattern is complete
 N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score																		
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor																		
W/O	Back #	Maneuver Description	RUN CONTENT										Penalty Total	Score	OP			
			1	2	3	4	5	6	7	8	9	10						
		Yie Breaker →	2 cr L LC	R cir L LC	stop	3/2 g L	stop	3/2 cr R	stop back									
1	339	Penalty	0	0	2m	0	0	0	2m								5	61 1/2
		Content	-1/2	0	-1/2	-1	-1	0	-1/2									
2	340	Penalty	0	0	2m	0	0	0	2s								4	63 1/2
		Content	-1/2	-1	0	0	-1/2	0	-1/2									
3	334	Penalty	0	0	0	0	0	0	0								0	63
		Content	-1	-1	-1	-1	-1	-1	-1									
4	338	Penalty	2B	2B	2B	0	0	0	0								6	59
		Content	0	+1/2	-1	-1/2	-1	-1	-1									
5	335	Penalty	0	0	0	0	0	0	0								1	63 1/2
		Content	-1/2	-1	-1	-1/2	-1	-1/2	-1									
		Penalty																
		Content																
		Penalty																
		Content																
		Penalty																
		Content																

Judges Signature: _____

K. Arlin

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH RIDING Division
Int 304

Show Cinch Up

Date 3/15/2020

No Penalty in WT for using 2 hands

Judge R. Koch

1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Break of gait at walk or trot for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver

3 POINT PENALTY -

- B. Break of gait at lope - except when correcting an incorrect lead
- G. Break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead, Out of lead, Cross Canter for MORE than (2) strides
- T. Trotting more than (3) Strides when making a simple change
- R. Draped Reins

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative, (balk or evade)

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Missed Pattern - eliminate or add maneuver, incomplete maneuver
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between roma reins (except two rein)

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

TB
penalty pts
ext trot
L → T
T → L

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT													Penalty Total	Score	OP		
			1	2	3	4	5	6	7	8	9	10	11	12	13					
		Walk < trot																		
		Tie Breaker →		2			1										1st			
1	334	Penalty																		
		Content	0	+1/2	0	0	0	0	0	0	0	0	0	0	0	-1/2	0		70	
2	338	Penalty																		
		Content	0	0	0	-1	0	-1/2	0	0	0	0	0	0	-1	-1/2		67		
3	340	Penalty																		
		Content	+1/2	+1/2	0	+1/2	+1/2	0	0	0	0	+1/2	0	0	+1/2	+1/2		73 1/2		
4	335	Penalty																		
		Content	-1/2	0	0	0	-1/2	0	0	-1/2	-1/2	0	-1/2	0	-1/2	0		67	2	
5	339	Penalty																		
		Content	0	+1/2	0	-1/2	0	0	0	0	0	0	-1/2	0	-1/2	0		69		
		Penalty																		
		Content																		
		Penalty																		
		Content																		
		Penalty																		
		Content																		

Judges Signature: Ramona Koch

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH TRAIL
Division Int 305

Show Cinch Up

Judge D. Douglas

No Penalty in WT for using 2 hands

Date 3/15/2020

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of Gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stopping on a log, cone, plant, gate or any component of the obstacle.
- (Ticks through brush piles or jumbles will not be penalized)
- I. Incorrect number of strides, if specified
- K. Skipping over or falling to stop into required space
- P. Split pole in lops over
- S. One or two steps, dismounts/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot

3 POINT PENALTY

- B. Break of gait at lops, except when correcting an incorrect lead
- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

5 POINT PENALTY

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Unsafe Rope Handling
- K. Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cumulative
- S. FIVE or more steps on dismount or ground tie

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
 - E. Repeated blatant disobedience
 - H. Use of 2 hands (except in snaffle bit or hackamore)
 - N. Failure to attempt an Obstacle
 - M. More than one finger between split reins or any fingers between round reins (except two reins)
 - P. Missed Pattern - eliminate or add maneuver, incomplete
- DISQUALIFY**
- R. Third refusal (Balk or evade), will be asked to move on

DQ (score -0)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

30 Points +/- Maneuver Total less Penalty Points = Total Score

Judge's Score (Cauterite) +1 1/2 Excellent, +1 Vary Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	OBSTACLE SCORES									Penalty Total	Score	OP
		1	2	3	4	5	6	7	8	9			
		Maneuver Description: <u>Tie Breaker -></u>											
		1 <u>Bridge rope drag</u> 2 <u>Box gate</u> 3 <u>lope</u> 4 <u>side pass</u> 5 <u>Back curbs</u> 6 <u>Trot</u>											
1	334	0	0	+1/2	0	L.S	F.1				16	59 1/2	5
2	339	+1	0	0	0	L.S	U.S.P.1				9	64	2
3	335	+1	0	H.S	H.S		B.3				8	62 1/2	4
4	338	+1	0	H.S	H.1		B.3				9	63	3
5	340	0	0	0	0	+1/2	B.3				3	69	1

Judges Signature: _____

(Handwritten Signature)