

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH REINED

yth **WORK**
Pattern # *special*

No Penalty in WT for using 2 hands

Show *Lincoln*
Judge *LeMaster*
Date *9/29/19*

1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

1 POINT PENALTY

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- S. Holding saddle when not working cow

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- D. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- I. Inclusion of a maneuver (over/under spin more than 1/4 and backing more than 2 strides)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern
- T. Trotting in excess of 1/2 circle or 1/2 length of arena

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- D. Disrespect or misconduct
- F. Fall of horse/rider
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

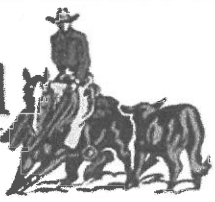
70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP		
			1	2	3	4	5	6	7	8	9	10					
		Maneuver Description	<i>walk</i>	<i>cr L</i>	<i>cr R</i>	<i>S roll</i>	<i>S roll</i>	<i>S roll</i>									
		Tie Breaker ->															
<i>1</i>	<i>250</i>	Penalty															
		Content	0	0	0	+1/2	-1/2	+1/2									70 1/2
<i>2</i>	<i>252</i>	Penalty															
		Content	0	0	0	0	0	0									70
		Penalty															
		Content															
		Penalty	<i>S B</i>	<i>L</i>	<i>cr</i>	<i>R</i>	<i>S</i>	<i>Spin</i>	<i>S</i>	<i>Spin</i>							
		Content	1/4														
<i>4th</i>	<i>1</i>	<i>249</i>	Penalty			OP											
		Content	-1	-1			-1/2	-1	-1/2	-1	-1/2						61 1/2 OP
		Penalty															
		Content															
		Penalty															
		Content															
		Penalty															
		Content															

Judges Signature: _____

By LeMaster



RANCH CUTTING

Division: 105 Yth

2 Cows / 2 minutes, with a 1 minute warning.
Do not have to work the full time

Show: Lincoln

Judge: LeMaster

Date: 9/29/19

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP		
			Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Courage	Excess Herd Help					
		Tie Breaker →												1st			
1	249	Penalty	SL					ICIA						13	51		
		Content	-	-	✓	-	✓	-	-	✓	-	-					
		Penalty															
		Content															
		Penalty															
		Content															
		Penalty															
		Content															
		Penalty															
		Content															
		Penalty															
		Content															

Judges Signature: By LeMaster

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH TRAIL

Division Yth. Leadline

No Penalty in WT for using 2 hands

Show

Judge

Date

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of Gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle.
- (Ticks through brush piles or jumbles will not be penalized)
- I. Incorrect number of strides, if specified
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One or two steps, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot

3 POINT PENALTY

- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead, break of gait at lope
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

5 POINT PENALTY

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Unsafe Rope Handling
- K. Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cumulative
- S. FIVE or more steps on dismount or ground tie

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- N. Failure to attempt an Obstacle
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern
- R. Third refusal (Balk or evade), will be asked to move on

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	OBSTACLE SCORES									Penalty Total	Score	OP			
			1	2	3	4	5	6	7	8	9						
		Tie Breaker →															
1	250		1			1						4	68.5				1
		Penalty															
		Content	0	0	0	+1/2	+1/2	+1/2	+1								
2	252					1				-5		-6	64.5				2
		Penalty															
		Content	0	0	0	+1/2	0	-1/2	-1/2			+1/2					
		Penalty															
		Content															
		Penalty															
		Content															
1	251																
		Penalty															
		Content	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
2	251																
		Penalty															
		Content	-3	5.5				1				-5.5	29.0	40			2
		Penalty															
		Content	-1	-1/2	0	0	-1/2	-1	0	+1/2	-1/2						
1	249																
		Penalty															
		Content	-1	-1/2	-1	0	+1/2	+1/2	+1/2	+1	+1	-11	59.9	OP			1
		Penalty															
		Content															

Judges Signature: [Signature]

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Ranch Horse Association



RANCH COW WORK

Novice 1 of 2

Show Lincoln
Judge LeMaster
Date 9/29/19

50 seconds when the gate closes behind the cow.
No warning, must work to the buzzer

1 POINT PENALTY

- A. Loss of working advantage
- P. Working out of position
- S. Slipping Rein

3 POINT PENALTY

- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of two hands
(except in the snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- G. Illegal or failed equipment

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

COW WORK SCORING GUIDELINES

75 & higher - Total control, excellent form & position on cow, high degree of difficulty, excellent eye appeal.
73-74 - Good form & position on cow, good control of cow, high degree of difficulty with good eye appeal
71-72 - A credit earning run with correct form and position, better than average control of cow with some degree of difficulty and eye appeal.
70 - Control, correct form, average degree of difficulty.
68-69 - Slight loss of form or position on cow. Average degree of difficulty and eye appeal. good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67 - Trouble controlling cow and/or rider/horse is out of position. Loss of eye appeal.
65 & below - Incurs major penalties, loss of control and position. Total lack of credit.

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT						Penalty Total	Score	OP
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	Comment			
		Tie Breaker →						1st		
1	234	Penalty							68	3
		Content	—	✓-	✓	✓-	✓			
2	231	Penalty	Turn Tail						66	9
		Content	—	✓	—	—	—			
3	238	Penalty	1A					1	67	4
		Content	—	—	✓	✓	✓			
4	232	Penalty	IP 1A					2	66	5
		Content	—	✓	—	✓	✓			
5	233	Penalty	1A IP IP					3	64	6
		Content	—	✓	—	—	✓			
6	235	Penalty	IP IP 1A 1A					5	62	8
		Content	—	—	—	✓	✓			
7	236	Penalty	IP 1A					2	69	1
		Content	✓	✓	✓	✓+	✓+			
8	237	Penalty	1A IP						68	2
		Content	✓	✓+	✓	✓-	✓			

Judges Signature:

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RANCH COW WORK

Novice *2 of 2*

Show

Judge

Date

50 seconds when the gate closes behind the cow.
No warning, must work to the buzzer

1 POINT PENALTY

- A. Loss of working advantage
- P. Working out of position
- S. Slipping Rein

3 POINT PENALTY

- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of two hands
(except in the snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- G. Illegal or failed equipment

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

COW WORK SCORING GUIDELINES

75 & higher - Total control, excellent form & position on cow, high degree of difficulty, excellent eye appeal.
73-74 - Good form & position on cow, good control of cow, high degree of difficulty with good eye appeal
71-72 - A credit earning run with correct form and position, better than average control of cow with some degree of difficulty and eye appeal.
70 - Control, correct form, average degree of difficulty.
68-69 - Slight loss of form or position on cow. Average degree of difficulty and eye appeal. good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67 - Trouble controlling cow and/or rider/horse is out of position. Loss of eye appeal.
65 & below - Incurs major penalties, loss of control and position. Total lack of credit.

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT						Penalty Total	Score	OP
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	Comment			
		Tie Breaker →						1st		
9	239	Penalty	1P/1P/1R/A					5	6 1/2	7
		Content	-	-	✓-	✓-	✓-			
		Penalty								
		Content								
		Penalty								
		Content								
4h	1 249	Penalty	1A						68	
		Content	-	✓	✓	✓	- head ↑			
		Penalty								
		Content								
		Penalty								
		Content								
		Penalty								
		Content								

Judges Signature: *[Signature]*

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH REINED

NOV WORK

202 Pattern # 5

No Penalty in WT for using 2 hands

Show Lincoln

Judge LeMaster

Date 9/29/19

1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

1 POINT PENALTY

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- S. Holding saddle when not working cow

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- D. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- I. Inclusion of a maneuver (over/under spin more than 1/4 and backing more than 2 strides)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern
- T. Trotting in excess of 1/2 circle or 1/2 length of arena

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- D. Disrespect or misconduct
- F. Fall of horse/rider
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT										Penalty Total	Score	OP		
			1	2	3	4	5	6	7	8	9	10					
			SB	LF	SS	RF	S	3/2 OR	G	3/2 L							
Tie Breaker →													1st				
1	237	Penalty Content	0	-1/2	-1/2	0	-1	-1	-1				3	63			
2	235	Penalty Content	2		5C			2					9	57 1/2			
3	234	Penalty Content	5S	1					5S				11	56			
4	232	Penalty Content	+1/2	-1/2	+1/2	-1/2	+1/2	-1	-1/2				1	67	OP		
5	236	Penalty Content	-1/2	+1/2	-1	+1/2	+1/2	-1/2	-1/2				13	56			
6	239	Penalty Content	-1/2	-1/2	-1/2	-1/2	-1	-1	-1				5	59	OP		
7	231	Penalty Content	-1/2	-1/2	0	0	-1/2	-1/2	-1/2					67 1/2			
8	233	Penalty Content	-1	-1	-1/2	-1/2	-1	-1/2	-1/2				4	58			
9	238	Penalty Content	-1/2	0	-1	-1/2	+1/2	-1	-1					66 1/2	OP		

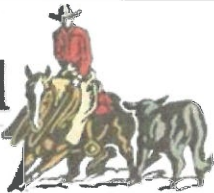
Judges Signature: By LeMaster

70
-56
14

Dumps

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Western States Versatility
Ranch Horse Association



RANCH RIDING Division

NOV 2019

Show Lincoln

Date 9/29/19

No Penalty in WT for using 2 hands

Judge LeMaster

1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Break of gait at walk or trot for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative, (balk or evade)

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

3 POINT PENALTY

- B. Break of gait at lope
- G. Break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead, Out of lead, Cross Canter for MORE than (2) strides
- T. Trotting more than (3) Strides when making a simple change
- R. Draped Reins

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Missed Pattern
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT													Reentry Total	Score	OP	
			1	2	3	4	5	6	7	8	9	10	11	12	13				
			Walk	trot	*trot	*trot	stop	lope	lope	lope	lope	walk	stop	trot	lope	trot	SB		
Tie Breaker →																1st			
1	237	Penalty					1B					3			(OP)		3		7
		Content	-1/2	-1/2	-1/2	-1/2	-1/2	0	+1/2	0	-1/2	-1/2	-1	-1/2	0	-1/2	-1/2	58	OP
2	231	Penalty																	2
		Content	0	-1/2	0	-1	-1/2	-1	+1	+1/2	-1	-1	-1	0	-1/2	0	0	63	
3	239	Penalty															1		1
		Content	-1/2	-1/2	0	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1	-1	-1/2	0	0	6 1/2	
4	233	Penalty	1B BA	1			1B A										(OP)-		5
		Content	-1	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2	58	OP
5	232	Penalty					1A										3		7
		Content	-1/2	0	-1/2	0	0	0	+1/2	-1	+1	-1	-1/2	+1/2	-1/2	-1	-1	60	
6	234	Penalty																	
		Content	0	0	0	-1/2	-1/2	-1/2	-1/2	0	-1	-1/2	0	0	0	0	0	66 1/2	
7	235	Penalty	1G				1B												2
		Content	-1	0	0	-1/2	0	0	-1/2	0	+1/2	-1/2	0	+1/2	+1/2	-1/2	-1/2	66 1/2	
8	238	Penalty															3B 1		5
		Content	0	0	-1/2	0	-1/2	-1	-1/2	0	-1	-1	-1/2	-1/2	0	-1/2	-1/2	59	
9	236	Penalty																	
		Content	+1	0	0	0	0	0	+1/2	+1/2	0	+1/2	0	0	+1/2	0	0	73	
		Penalty																	
		Content																	

Judges Signature: *By LeMaster*

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH CUTTING

Division: Nov 201

2 Cows / 2 minutes, with a 1 minute warning.
Do not have to work the full time

Show: Lincoln

Judge: LeMaster

Date: 9/29/19

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP	
			Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Courage	Excess Herd Help				
Tie Breaker →													1st			
1	237	Penalty Content	SS	1A				A, S						12	54	
2	238	Penalty Content		1A				1C						2	67 1/2	
3	231	Penalty Content		1C 3AA				1C	1C					7	61	
4	235	Penalty Content	3D 3A	1C 1C				1A	1A 1C					10	56	
5	236	Penalty Content	1A	SL					1C 1A					9	55 1/2	
6	234	Penalty Content						1C	1A 1C					3	64 1/2	
7	232	Penalty Content							1C					1	71	
8	233	Penalty Content		1A										1	68	
9	239	Penalty Content	SL					1A 1C	1A 1C					9	56	↑

Judges Signature: _____

LeMaster

670
56
14
670
56
14
1/50

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH TRAIL

Division NOV
205

No Penalty in WT for using 2 hands

Show

Judge

Date

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of Gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle.
- (Ticks through brush piles or jumbles will not be penalized)
- I. Incorrect number of strides, if specified
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One or two steps, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot

3 POINT PENALTY

- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead, break of gait at lope
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

5 POINT PENALTY

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Unsafe Rope Handling
- Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cumulative
- S. FIVE or more steps on dismount or ground tie

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- N. Failure to attempt an Obstacle
- M. More than one finger between split reins or any fingers between roman reins (except two rein)
- P. Missed Pattern
- R. Third refusal (Balk or evade), will be asked to move on

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	OBSTACLE SCORES									Penalty Total	Score	OP
			1	2	3	4	5	6	7	8	9			
			LR	Gate	Trot	Rope Jump	Walk Poles	Lope LL	Log	Trot Poles	Brush			
			Tie Breaker →									1st		
1	238	Penalty Content						-11			11	-4 -2	64	4
2	237	Penalty Content						111			1	4 -2	65 1/2	3
3	234	Penalty Content		-5	11		11111	1		11	1	16 22 -4	48	8
4	236	Penalty Content						1,11			1	(5) +1/2	66 1/2	2
5	232	Penalty Content	11					111			-3 -1 -5	14 4	52	7
6	239	Penalty Content	33					1111				10 -2 1/2	67 1/2	1
7	233	Penalty Content						111			1	4 -2	63	5
8	231	Penalty Content	33					1111			11	12	58	6
9	235	Penalty Content	-31				5	11		11	11	5 20 -6	44	9
		Penalty Content												

Judges Signature: _____

[Handwritten Signature]



RANCH COW WORK INTERMEDIATE

Show Lincoln
 Judge LeMaster
 Date 9/29/19

2 Minutes when the gate closes behind the cow, 1 Minute warning, Do not have to work the full time

1 POINT PENALTY

- A. Loss of working Advantage
- P. Working out of position
- S. Slipping Rein
- T. Cow and/or Horse stopping before the mid marker

3 POINT PENALTY

- E. Exhausting or overworking
- K. Knock down cow w/out working advantage

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- G. Illegal or failed equipment
- H. Use of two hands (except in the snaffle bit or hackamore)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT							Penalty Total	Score	OP		
			Boxing			Roping			Degree of Difficulty				Eye Appeal	
			Box (Position & Control)	Drive (Position & Control)	Stop (Form & quality)	Track Cow	Rope Handling	Stop (Form & quality)						
										1st				
1	333	Penalty Content	✓+	✓+	+	-	-	NA	✓	+		71		
2	332	Penalty Content	-	✓	-	✓	+	+	✓	✓		70		
3	331	Penalty Content	1A 1A	✓	-	✓	✓-	NA	✓	✓		66		
4	337	Penalty Content	SCRATCH											
		Penalty Content												
		Penalty Content												
		Penalty Content												
		Penalty Content												
		Penalty Content												

Judges Signature: Bj LeMaster

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH REINED

Ltd WORK Int
402 Pattern # 5 302

No Penalty in WT for using 2 hands

Show Lincoln
Judge LeMaster
Date 9/29/19

1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

1 POINT PENALTY

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- S. Holding saddle when not working cow

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
 - D. Repeated blatant disobedience
 - H. Use of 2 hands (except in snaffle bit or hackamore)
 - I. Inclusion of a maneuver (over/under spin more than 1/4 and backing more than 2 strides)
 - M. More than one finger between split reins or any fingers between romal reins (except two rein)
 - P. Missed Pattern
 - T. Trotting in excess of 1/2 circle or 1/2 length of arena
- DQ (score -0-)**
- A. Inhumane Treatment
 - B. Lameness
 - D. Disrespect or misconduct
 - F. Fall of horse/rider
 - G. Illegal Equipment
 - H. Leaving Arena before pattern is complete
 - N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP				
			1	2	3	4	5	6	7	8	9	10							
		Maneuver Description	SB	Y	4	4	LF	SS	CH	SS	REC	S	C	R	S	3 1/2			
		Tie Breaker ->																	1st
1	432	Penalty																	63 1/2
		Content	-1	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2								
2	431	Penalty																	72
		Content	0	+1/2	+1/2	+1/2	0	0	+1/2										
3	444	Penalty	SCRATCH																
		Content																	
1	332	Penalty																	70
		Content	-1/2	+1/2	+1/2	+1/2	0	-1/2	-1/2										OP
2	333	Penalty																	73 1/2
		Content	+1/2	0	+1/2	+1	+1	+1/2	0										
3	331	Penalty			1,2,1		1/2												4 1/2
		Content	0	0	-1/2	+1/2	-1	-1/2	-1/2										63 1/2
4	337	Penalty		5		5		5											15
		Content	-1/2	-1	-1/2	+1	+1	-1/2	+1/2										55
		Penalty																	
		Content																	

Judges Signature: _____

B. J. LeMaster

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH CUTTING

Division: Int / Ltd

2 Cows / 2 minutes, with a 1 minute warning.
Do not have to work the full time

Show:

Judge:

Date:

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP	
			Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Courage	Excess Herd Help				
Tie Breaker →													1st			
1	332	Penalty	IA	IA										2	70	
		Content	✓	✓	+	✓	+	✓	✓	✓	✓	✓				
2	331	Penalty	IC IA											3	71	
		Content	+	✓	✓	+	✓	+	✓	✓	✓	✓				
3	333	Penalty	IC IA	IA										4	63 1/2	
		Content	-	-	-	✓	✓	✓	✓	✓	✓	✓				
4	337	Penalty	SS											15	52	
		Content	-	-	✓	✓	✓	✓	✓	✓	✓	✓				
		Penalty														
		Content														
1	431	Penalty	IA											2	64 1/2	
		Content	✓	✓	✓	✓	-	-	✓	✓	✓	✓				
2	432	Penalty												6	64	
		Content	✓	✓	✓	✓	✓	+	✓	✓	✓	✓				
3	444	Penalty	IA											1	69	
		Content	✓	✓			✓	✓	✓	✓	✓	✓				
		Penalty														
		Content														

Judges Signature: _____

[Handwritten Signature]

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH TRAIL

Division Int / Ltd
305 405

Show Lincoln
Judge LeMaster
Date 9/28/19

No Penalty in WT for using 2 hands

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of Gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle.
- (Ticks through brush piles or jumbles will not be penalized)
- I. Incorrect number of strides, if specified
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One or two steps, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot

3 POINT PENALTY

- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead, break of gait at lope
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

5 POINT PENALTY

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Unsafe Rope Handling
- K. Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cumulative
- S. FIVE or more steps on dismount or ground tie

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- N. Failure to attempt an Obstacle
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern
- R. Third refusal (Balk or evade), will be asked to move on

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	OBSTACLE SCORES									Penalty Total	Score	OP	
			1	2	3	4	5	6	7	8	9				
		Tie Breaker →											1st		
1	332	Penalty Content	-3 -1					-1 -5					-1	59 1/2	2
2	333	Penalty Content	-3 -1/2					11 -1/2				11	-1 -1/2	57 1/2	3
3	331	Penalty Content						11 +1/2				11	-2 +2	68	1
4	337	Penalty Content	3 -1/2					111 -1/2	-3			-1	-5 -4	45	OP 4
		Penalty Content													
1	444	Penalty Content			1			11 -1/2					4 +1/2	68 1/2	2
2	432	Penalty Content						1 -1	3				4 4 1/2	61 1/2	3
3	431	Penalty Content						1 +1/2				-1	2	57 1/2	1
		Penalty Content													
		Penalty Content													

Judges Signature: Bl LeMaster

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH COW WORK Limited

1 minute 30 seconds when the gate closes behind the cow.
30 second warning, do not have to work the full time

Show Lincoln
Judge LeMaster
Date 9/29/19

1 POINT PENALTY

- A. Loss of working advantage
- E. Driving the cow down the opposite fence, changing sides
- P. Working out of position
- S. Slipping Rein
- T. Failure to drive cow passed mid marker on the second drive before time expires

3 POINT PENALTY

- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- F. Failure to attempt any part of the class
- G. Illegal or failed equipment
- H. Use of two hands (except in the snaffle bit or hackamore)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT												Penalty Total	Score	OP	
			Box			Drive			Box			Drive						
			Position & Control	Eye Appeal	Degree of Difficulty	Position & Control	Eye Appeal	Degree of Difficulty	Position & Control	Eye Appeal	Degree of Difficulty	Position & Control	Eye Appeal	Degree of Difficulty				
		Tie Breaker →														1st		
1	432	Penalty Content	✓	✓	+	✓	✓	✓	+	✓	✓	✓	✓	✓	✓		72	
2	431	Penalty Content	✓	+	✓	✓	✓	+	+	✓	✓	✓	✓	✓		73		
3	444	Penalty Content	SCRATCH															
		Penalty Content																
		Penalty Content																
		Penalty Content																
		Penalty Content																
		Penalty Content																
		Penalty Content																
		Penalty Content																

Judges Signature: By LeMaster



RANCH COW WORK
Advanced & Open

3 min when the gate closes behind the cow. 1 min warning, judges whistle when circling is complete.

Show Lincoln
Judge LeMaster
Date 9/29/19

1 POINT PENALTY

- A. Loss of working Advantage
- C. Using corner or end of arena to turn cow
- E. Changing sides of arena to turn the cow
- F. First missed loop (Advanced Am)
- L. For each Length horse runs past the cow
- P. Working out of position
- S. Slipping Rein
- T. Turning cow before the mid marker on first turn

2 POINT PENALTY

- A. Going around corner before turning cow
- B. In an open field turn animal gets within 3 feet of the end fence before being turned
- C. Failure to catch - Advanced Am.

3 POINT PENALTY

- E. Exhausting or overworking the cow
- F. Missed first loop - Open
- H. Hanging up on fence (refusing to turn)
- K. Knock down cow w/out working advantage

5 POINT PENALTY

- A. Not getting a turn each way
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- F. Missed both loops - Open

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (expt. in snaffle bit or hackamore)
- I. Illegal catch at the end of the run
- J. Schooling btwn reining & cow work or before cow work
- K. Schooling between cows, if new cow awarded
- N. Failure to attempt any part of the class
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- R. Complete loss of rope (falls completely to the ground) in Open Division

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP		
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		Position & Control	Degree of Difficulty				Eye Appeal	
					1st	2nd	1st	2nd	TRACK & RATE	STOP & HOLD							
													1st				
1	532	Penalty					1A								1	71	
		Content	✓	+	+	+	-	+				✓	✓	✓			
2	535	Penalty	1A		4L	1A									6	57	
		Content	-	-	-	-	-	-				-	✓	✓			
3	533	Penalty														71	
		Content	✓	✓	+	-	✓	-			+	+	✓				
4	531	Penalty	1A												1	74	
		Content	✓	+	+	✓	+	+			✓	+	✓				
5	534	Penalty			3L										3	70	
		Content	✓	✓	-	+	+	+			✓	✓	+				
		Penalty															
		Content															
		Penalty															
		Content															

Judges Signature: By LeMaster

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH REINED
Adv **WORK**
502 Pattern # 5

Show Lincoln
Judge LeMaster
Date 9/29/19

No Penalty in WT for using 2 hands

1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

1 POINT PENALTY

- B. Over bridled per maneuver
- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- F. Out of frame per maneuver
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- S. Holding saddle when not working cow

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- D. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- I. Inclusion of a maneuver (over/under spin more than 1/4 and backing more than 2 strides)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern
- T. Trotting in excess of 1/2 circle or 1/2 length of arena

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- D. Disrespect or misconduct
- F. Fall of horse/rider
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP		
			1	2	3	4	5	6	7	8	9	10					
		Maneuver Description	SBW	LF	SS	S	3/2	S	3/2								
		Tie Breaker ->														1st	
1	534	Penalty				OP											70 1/2
		Content	+1/2	0	+1/2	-1	0	0	+1/2								
2	533	Penalty															64 1/2
		Content	-1	-1/2	-1	-1	-1	-1	0								
3	535	Penalty															67
		Content	-1/2	0	0	0	-1	-1/2	-1								
4	531	Penalty			1	5		5									11 5 1/2
		Content	-1/2	0	-1/2	-1	0	0	+1/2								
5	532	Penalty			1												70
		Content	-1/2	+1/2	0	+1/2	0	0	+1/2								
		Penalty															
		Content															
		Penalty															
		Content															

Judges Signature: _____

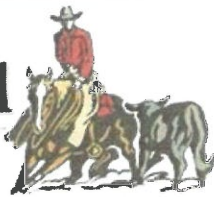
B. J. LeMaster

70
12 1/2
57 1/2

50
11 1/2
38 1/2

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH CUTTING

Division: Adv 501

2 Cows / 2 minutes, with a 1 minute warning.
Do not have to work the full time

Show: Lincoln

Judge: Le Master

Date: 9/29/19

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP		
			Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Courage	Excess Herd Help					
Tie Breaker →													1st				
1	532	Penalty	IA														
		Content	✓	✓	+	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	64
2	533	Penalty															
		Content	✓	✓	-	✓	✓	+	+	-	✓	✓	✓	✓	✓	✓	70 1/2
3	531	Penalty	IA														
		Content	✓	✓	✓	✓	✓	+	+	✓	✓	✓	✓	✓	✓	✓	71
4	535	Penalty	IC IA 3A														
		Content	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	61
5	534	Penalty	IA IA IC														
		Content	✓	✓	-	-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	59 1/2
		Penalty															
		Content															
		Penalty															
		Content															
		Penalty															
		Content															

Judges Signature: _____

Le Master

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH COW WORK
Advanced & Open

Show Lincoln
Judge LeMaster
Date 9/29/19

3 min when the gate closes behind the cow. 1 min warning, judges whistle when circling is complete.

1 POINT PENALTY

- A. Loss of working Advantage
- C. Using corner or end of arena to turn cow
- E. Changing sides of arena to turn the cow
- F. First missed loop (Advanced Am)
- L. For each Length horse runs past the cow
- P. Working out of position
- S. Slipping Rein
- T. Turning cow before the mid marker on first turn

2 POINT PENALTY

- A. Going around corner before turning cow
- B. In an open field turn animal gets within 3 feet of the end fence before being turned
- C. Failure to catch - Advanced Am.

3 POINT PENALTY

- E. Exhausting or overworking the cow
- F. Missed first loop - Open
- H. Hanging up on fence (refusing to turn)
- K. Knock down cow w/out working advantage

5 POINT PENALTY

- A. Not getting a turn each way
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- F. Missed both loops - Open

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (expt. in snaffle bit or hackamore)
- I. Illegal catch at the end of the run
- J. Schooling btwn reining & cow work or before cow work
- K. Schooling between cows, if new cow awarded
- N. Failure to attempt any part of the class
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- R. Complete loss of rope (falls completely to the ground) in Open Division

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT										Penalty Total	Score	OP		
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		Position & Control	Degree of Difficulty				Eye Appeal	
					1st	2nd	1st	2nd	TRACK & RATE	STOP & HOLD							
		Tie Breaker →															
1	632	Penalty	11A 1B		1C	1L									5	71	
		Content	✓	+	✓	✓				+	+	+	+	+			
2	634	Penalty				1A									1	73	
		Content	+	+	+	✓				+	✓	✓	✓	✓			
3	631	Penalty			3H					3					6	64	
		Content	+	✓	-	+	+			✓	-	✓	✓	✓			
		Penalty															
		Content															
		Penalty															
		Content															
		Penalty															
		Content															

Judges Signature:

[Handwritten Signature]



RANCH REINED
Open WORK
 W02 Pattern # *5*
 No Penalty in WT for using 2 hands

Show *Lincoln*
 Judge *LeMaster*
 Date *9/29/19*

- 1/2 POINT PENALTY**
 D. Delay lead change 1 stride
 F. Failure to remain 20' from fence on approach to stops and roll backs
 J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
 S. Over/Under spin up to 1/8

- 1 POINT PENALTY**
 B. Over bridled per maneuver
 C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
 F. Out of frame per maneuver
 O. Over/Underspin between 1/8 & 1/4
 L. Out of lead
 S. Slipping Rein

- 2 POINT PENALTY**
 B. Break of gait
 F. Freezing up in spin or roll back
 J. Jog over 2 strides but less than 1/2 circle
 L. Fail to lope before first marker
 M. Fail to lope past marker before stop is initiated
 S. On trot in patterns failure to stop before lope depart

- 5 POINT PENALTY**
 B. Spurring or hitting in front of the cinch at any time
 C. Blatant Disobedience
 E. Instill Fear or praise
 S. Holding saddle when not working cow

- MAJOR PENALTY - "OP":**
 Cannot place above others who complete pattern correctly
 D. Repeated blatant disobedience
 H. Use of 2 hands (except in snaffle bit or hackamore)
 I. Inclusion of a maneuver (over/under spin more than 1/4 and backing more than 2 strides)
 M. More than one finger between split reins or any fingers between romal reins (except two rein)
 P. Missed Pattern
 T. Trotting in excess of 1/2 circle or 1/2 length of arena
- DQ (score -0-)**
 A. Inhumane Treatment
 B. Lameness
 D. Disrespect or misconduct
 F. Fall of horse/rider
 G. Illegal Equipment
 H. Leaving Arena before pattern is complete
 N. Improper Western Attire

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score													Penalty Total	Score	OP		
W/O	Back #	RUN CONTENT															
		1	2	3	4	5	6	7	8	9	10						
Maneuver Description		<i>OB 1/4</i>	<i>LF</i>	<i>SS</i>	<i>RFC</i>	<i>S</i>	<i>3/2 R</i>	<i>S</i>	<i>3/2</i>								
Tie Breaker →																	
<i>1</i>	<i>632</i>					<i>1/2</i>								<i>1/2</i>	<i>68 1/2</i>		
		Penalty															
		Content	<i>-1/2</i>	<i>-1/2</i>	<i>0</i>	<i>-1/2</i>	<i>+1/2</i>	<i>-1/2</i>	<i>+1/2</i>								
<i>2</i>	<i>634</i>													<i>1</i>	<i>70 1/2</i>		
		Penalty															
		Content	<i>0</i>	<i>+1/2</i>	<i>+1/2</i>	<i>-1/2</i>	<i>+1/2</i>	<i>-1/2</i>	<i>+1</i>								
<i>3</i>	<i>639</i>														<i>68 1/2</i>		
		Penalty															
		Content	<i>0</i>	<i>-1/2</i>	<i>0</i>	<i>-1/2</i>	<i>+1/2</i>	<i>-1</i>	<i>0</i>								
<i>4</i>	<i>633</i>															<i>schooling</i>	<i>OP</i>
		Penalty															
		Content	<i>OP</i>														
<i>5</i>	<i>631</i>														<i>71</i>		
		Penalty															
		Content	<i>0</i>	<i>0</i>	<i>+1/2</i>	<i>+1/2</i>	<i>-1/2</i>	<i>+1/2</i>	<i>0</i>								
		Penalty															
		Content															
		Penalty															
		Content															

Judges Signature: *By LeMaster*

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH RIDING Division

Open 604

Show Lincoln

Date 9/29/19

No Penalty in WT for using 2 hands

Judge LeMaster

1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Break of gait at walk or trot for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative, (balk or evade)

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

3 POINT PENALTY

- B. Break of gait at lope
- G. Break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead, Out of lead, Cross Canter for MORE than (2) strides
- T. Trotting more than (3) Strides when making a simple change
- R. Draped Reins

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Missed Pattern
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	RUN CONTENT													Penalty Total	Score	OP
			1	2	3	4	5	6	7	8	9	10	11	12	13			
			N	T	ET	T	stop	LR	X	L	W	S	To	L	X	SB		
Tie Breaker ->																		
1	632																	
		Penalty																
		Content	0	0	+1/2	-1/2	0	+1/2	+1	0	-1/2	0	-1/2	0	0	-1/2		70
2	634					1A												1
		Penalty																
		Content	0	0	0	-1/2	0	+1/2	0	+1/2	0	0	0	0	-1/2	0		69
3	633																	
		Penalty																
		Content	+1/2	+1/2	0	0	0	0	+1/2	-1/2	+1/2	0	+1/2	0	0	-1/2		71 1/2
4	638								3				3					6
		Penalty																
		Content	0	0	+1/2	0	-1/2	0	-1	0	0	0	-1/2	0	0	+1/2		63
		Penalty																
		Content																
		Penalty																
		Content																
		Penalty																
		Content																
		Penalty																
		Content																

Judges Signature: *BJ LeMaster*

WSVRHA
Western States Versatility
Ranch Horse Association



RANCH CUTTING

Division: Open
1001

2 Cows / 2 minutes, with a 1 minute warning.
Do not have to work the full time

Show: Lincoln
Judge: LeMaster
Date: 9/29/19

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow
- H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- L. Losing the cow back to the herd
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- M. More than one Finger between split reins or any fingers between romal reins (except two rein)
- T. Failure to cut two cows

DISQUALIFIED - DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving the arena before the run is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT								Penalty Total	Score	OP					
			Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal				Courage	Excess Herd Help			
Tie Breaker →													1st					
1	6031	Penalty	+1.3	1A				✓	✓								63	
		Content					✓	+			✓	✓	✓					
2	6033	Penalty	1A	1C				-	✓	✓	✓	✓					65	
		Content		+														
3	6034	Penalty	+	5.1				+	+								66	
		Content					+						✓					
4	6032	Penalty	✓	3H				+	+								68 1/2	
		Content								✓	✓	✓						
		Penalty																
		Content																
		Penalty																
		Content																
		Penalty																
		Content																

Judges Signature: Bill LeMaster

WSVRHA

Western States Versatility
Ranch Horse Association



RANCH TRAIL

Division Open
605

No Penalty in WT for using 2 hands

Show Lincoln

Judge LeMaster

Date 9/28/19

1 POINT PENALTY

- B. Over bridled per maneuver
- F. Out of frame per maneuver
- G. Break of Gait at walk or trot for two strides or LESS
- H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle.
- (Ticks through brush piles or jumbles will not be penalized)
- I. Incorrect number of strides, if specified
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One or two steps, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot

3 POINT PENALTY

- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead, break of gait at lope
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

5 POINT PENALTY

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Unsafe Rope Handling
- K. Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cumulative
- S. FIVE or more steps on dismount or ground tie

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- E. Repeated blatant disobedience
- H. Use of 2 hands (except in snaffle bit or hackamore)
- N. Failure to attempt an Obstacle
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- P. Missed Pattern
- R. Third refusal (Balk or evade), will be asked to move on

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leaving Arena before pattern is complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	Maneuver Description	OBSTACLE SCORES									Penalty Total	Score	OP
			1	2	3	4	5	6	7	8	9			
			1	2	3	4	5	6	7	8	9			
			RL lope	L push gate	trot + loop	stop rope	walk poles	L lope chute	log	ranch trot piles	walk bridge			
			Tie Breaker →									1st		
1	6032	Penalty					1			1	5	14	52	OP 4
		Content	-1/2	0	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	-1/2		
2	6033	Penalty	-1				1			1		7	64	1
		Content	-1	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	-1/2	+1/2			
3	6031	Penalty	-1				1			1	5	15	52 1/2	2
		Content	-1	0	-1/2	+1/2	+1	-1/2	0	-1/2	-1/2	17 1/2		
4	6034	Penalty					1			1	5	14	58	OP 3
		Content	+1	+1/2	+1/2	+1	-1/2	0	+1	0	-1/2			
		Penalty												
		Content												
		Penalty												
		Content												
		Penalty												
		Content												

Judges Signature: Buy LeMaster