

RANCH CUTTING

Division: Int 301

Show: Lincoln

Judge: 5. Kennedy

Date: 5u 9/30/18

1 POINT PENALTY

- A. Loss of working advantage
- C. Working out of position
- D. Toe, foot or stirrup on the shoulder

3 POINT PENALTY

- B. Cattle picked up or scattered
- D. Back Fence
- E. Biting or striking the cow

Judges Signature:

H. Hot Quit

5 POINT PENALTY

- A. Quitting the cow
- B. Spurring or hitting in front of the cinch at any time
- C. Blatant disobedience
- E. Use of either hand to instill fear or praise
- F. Failure to separate a single cow after clearing the herd
- H. Use of 2 hands (except in snaffle bit or hackamore) per cow
- L. Losing the cow back to the herd
- M. More than one Finger between split reins or any fingers between romal reins per cow
- S. Changing cattle after a specific commitment

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- T. Failure to cut two cows (cutting begins when entering the herd).
- H. Leaving the arena before the run is complete DISQUALIFIED DQ (score -0-)

A. Inhumane Treatment

- B. Lameness
- G. Illegal Equipment
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

		NOTE:	The Judge m	ay blow the	whistle at a	ny time to	end the worl	c, a score of	-0- will be g	given if the	work is not	complete		Judges
70 Poi	nts +/- Mane	uver Total I Score	ess Penalty (Content): -	Points = To	tal Score ent. +1 Verv	Good. +1/2	Good, 0 Cor	rect, -1/2 Ne	eds Improve	ment, -1 Po	or, -1 1/2 Ver	y Poor		Judges
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RANCH REINED WORK

Pattern #

Show Lincoln Date

1/2 POINT PENALTY

- D. Delay lead change 1 stride
- F. Failure to remain 20' from fence on approach to stops and roll backs
- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- S. Over/Under spin up to 1/8

1 POINT PENALTY

- C. Out of lead each 1/4 of a circle, and around the end of the arena cumulative
- O. Over/Underspin between 1/8 & 1/4
- L. Out of lead
- S. Slipping Rein

2 POINT PENALTY

- B. Break of gait
- F. Freezing up in spin or roll back
- J. Jog over 2 strides but less than 1/2 circle
- L. Fail to lope before first marker
- M. Fail to lope past marker before stop is initiated
- S. On trot in patterns failure to stop before lope depart

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Use of 2 hands (except in snaffle bit or hackamore) per maneuver
- M. More than one finger between split reins or any fingers between romal reins per maneuver
- S. Holding saddle when not working cow

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

P. Missed Pattern

- M. Inclusion of a maneuver (over/under spin more than ¼ and backing more than 2 strides)
- H. Leaving Arena before pattern is complete
- D. Repeated blatant disobedience

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

	Jı	idges Scor	e (Content						t y Points : rect, -1/2 N			Poor, -1	1/2 Very Po	oor	
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RANCH COW WORK INTERMDIATE

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Show L	incoln
Judge 5.	Kennedy
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1 POINT PENALTY

3 POINT PENALTY

Judges Signature:

E. Exhausting or overworking

- A. Loss of working Advantage
- P. Working out of position
- S. Slipping Rein
- T. Cow and/or Horse stopping before the mid marker

K. Knock down cow w/out working advantage

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise
- H. Use of two hands
- (except in the snaffle bit or hackamore) per cow
- M. More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- G. Illegal or failed equipment
- H. Leave area before pattern complete

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

		N	OTE: The Judg	e may blow the	whistle at any	time to end	he work, a sc	ore of -0- will t	e given if the	e work is not	complete		
			Judge	s Score (Content): +	70 Points +/- 1 1/2 Excellent, +1	Maneuver Total Very Good, +1/2	less Penalty Poin Good, 0 Correct, -	ts = Total Score 1/2 Needs Improven	nent1 Poor1 1	/2 Very Poor			
						RUN COI							
w/o	Back #			Boxing			Roping				Penalty	Score	OP
ā			Box (Position & Control)	Drive (Position & Control)	Stop (Form & quality)	Track Cow	Rope Handling	Stop (Form & quality)	Degree of Difficulty	Eye Appeal	Total		
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RANCH RIDING

Division Int 304

Judge S. Kennedy

Date Su 9/30/18

1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Incorrect or break of gait for two strides
- or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver
- M. Gapping mouth

3 POINT PENALTY

- B. Break of gait at lope
- G. Incorrect or break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead or Out of lead
- R. Draped Reins

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative, (balk or evade)
- H. Use of 2 hands (except in snaffle bit or hackamore) per maneuver
- M. More than one Finger between split reins or any fingers between romal reins per maneuver

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Missed Pattern
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- H. Leaving Arena before pattern is complete

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

		Ju	idges Score	(Content): +		nts +/- Mane nt, +1 Very (ent, -1 Poor,	-1 1/2 Very P	oor		
W/O	Back #							ONTENT							
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	Tie Breaker	→											1st		
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3	331	Penalty Content	0	0	41/2	+1/2-	+1/2	0	0	-1/2	0	-1/2		701/2	
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Judges Signature:	4	
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RANCH TRAIL Division Int 305

Show Judge

Date 5 U

1 POINT PENALTY

G. Incorrect or break of Gait at walk or jog for two strides or LESS

H. Each hit, bite, push or stepping on a log, cone, plant, gate or any component of the obstacle.

(Ticks through brush piles or jumbles will not be penalized)

- I. Incorrect number of strides, if specified
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One step, dismount/ground tie except to balance
- T. Both front and hind feet in a singled stride slot or space at a walk or trot

3 POINT PENALTY

- G. Break of gait at walk or trot for MORE than (2) strides
- L. Wrong lead, out of lead, break of gait at lope
- R. Draped reins
- S. Two to Three Steps on dismount or ground tie

5 POINT PENALTY

- B. Spurring / hitting in front of cinch at any time
- C. Blatant Disobedience
- E. Instill Fear or praise
- H. Use of 2 hands (except in snaffle bit or hackamore) per maneuver
- K. Knock over, step out, or fall off of an obstacle
- L. Let go of gate
- M. More than one finger between split reins or any fingers between romal reins per maneuver
- O. Drop an object to be carried slicker, rope etc.
- R. First or Second refusal cummulative S. FOUR or more steps on dismount or ground tie

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- E. Repeated blatant disobedience
- H. Leaving Arena before pattern is complete
- N. Failure to attempt an Obstacle
- P. Missed Pattern
- R. Third refusal (Balk or evade), will be asked to

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

					whistle at a 70 Points 1 1/2 Excellent,	+/- Maneuver	Total less Pen	alty Points = T	otal Score					
W/O	Back #			(TACLE SC		Tab Improvement	Ai, 1100i, 1	112 VOLY 1 VOL			
			1	2	3	4	5	6	7	8	9	Penalty	Score	OP
Mane	Maneuver Description		Max.	poles	Sidepass	Riope	sprayer	markers	drag	water	rope	Total		
	Tie Breaker	→									District,	1st		
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